AUDIO DSP WITH ANALOG INTERFACE

Check for Samples: TAS3202

1 Introduction

1.1 Features

- **High-Quality Audio Performance: 102-dB Analog-to-Digital Converter (ADC)/105-dB Digital-to-Analog Converter (DAC) (Typical) DNR**
- **Two Differential Stereo Analog Inputs Multiplexed to One Stereo Input ADC**
- **One Differential Stereo Output DAC**
- **Two Serial Audio Inputs (Four Channels) and Two Serial Audio Outputs (Four Channels)**
- **135-MHz Maximum Speed, >2812 Total Processing Cycles Per Sample at 48 kHz (2000 Available for Application Code)**
- **512×Fs XTAL Input in Master Mode, 512×Fs MCLK_IN in Slave Mode**
- **48-kHz Sample Rate in Clock Master Mode**
- **44.1-kHz or 48-kHz Sample Rate in Clock Slave Mode**
- **48-Bit Data Path and 28-Bit Coefficients**
- **768 Words of 48-Bit Data Memory**
- **1022 Words of 28-Bit Coefficient Memory**
- **3K Words of 55-Bit Program RAM**
- **Hardware Single-Cycle Multiplier (28×48)**
- **5.88K Words of 24-Bit Delay Memory (122.5 ms at 48 kHz)**
- **Data Formats: Left Justified, Right Justified, and I^2S**
- **Two I^2C Ports for Slave/Master Download**
- **Single 3.3-V Power Supply**

1.2 Applications

- **MP3 Docking Systems**
- **Digital Televisions**
- **Mini-Component Audio**

1.3 Description

The TAS3202 is an audio system-on-a-chip (SOC) designed for mini/micro systems, multimedia-speaker, and MP3 player docking systems. It includes analog interface functions: two multiplex (MUX) stereo inputs with one stereo analog-to-digital converter (ADC) and one stereo digital-to-analog converter (DAC) with analog outputs consisting of differential stereo line drivers. Four channels of serial digital audio processing are also provided. The TAS3202 has a programmable audio digital signal processor (DSP) that preserves high-quality audio by using a 48-bit data path, 28-bit filter coefficients, and a single-cycle 28×48-bit multiplier. The programmability feature allows users to customize features in the DSP RAM.

The TAS3202 is composed of eight functional blocks:

1. Analog input/mux/stereo ADC
2. Stereo DAC
3. Analog reference system
4. Power supply
5. Clocks, digital PLL, and serial data interface
6. I^2C control interface
7. 8051 microcontroller
8. Audio DSP – digital audio processing

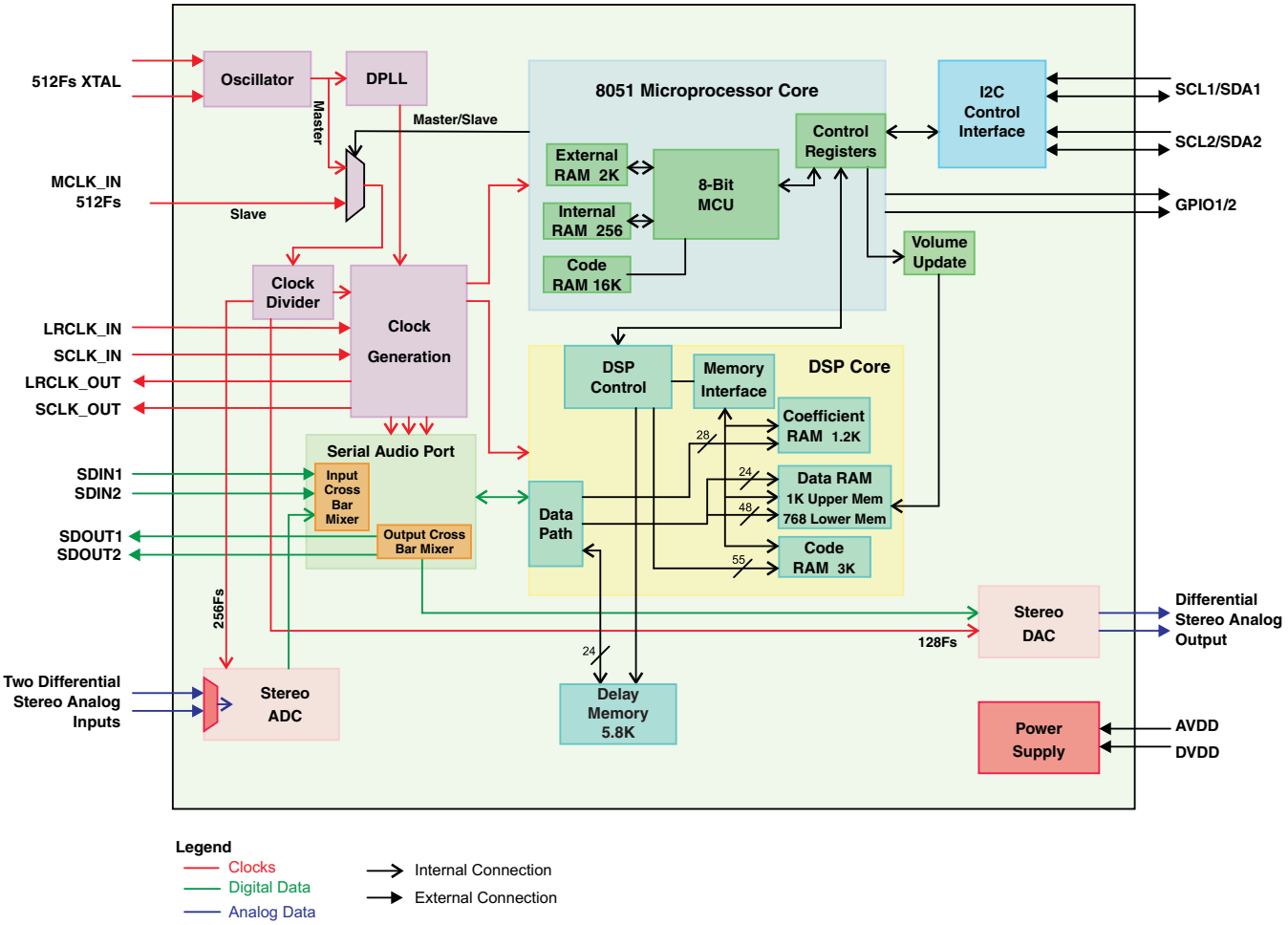


Figure 1-1. Expanded Functional Block Diagram

1.4 Ordering Information

T_A	PLASTIC 64-PIN PQFP (PN)(1)
0°C to 70°C	TAS3202PAG

(1) For the most current package and ordering information, see the Package Option Addendum at the end of this document, or see the TI web site at www.ti.com.

2 Functional Description

2.1 Analog Input/Mux/Stereo ADC

These modules allow two differential analog stereo inputs to be sent to one ADC to be converted to digital data. The input multiplexers include a preamplifier. This amplifier is driving the ADC, and it is digitally controlled with changes synchronized with the sample clock of the ADC. Minimal crosstalk between selected channels and unselected channels is maintained. When inputs are not needed, they are configured for minimal noise. Also included in this module is one fully differential oversampled stereo ADC. The ADC is a sigma-delta modulator with 256 times oversampling ratio. Because of the oversampling nature of the audio ADC and integrated digital decimation filter, requirements for analog anti-aliasing filtering are relaxed. Filter performance for the ADC is specified under physical characteristics.

2.2 Stereo DAC

This module includes one stereo audio DAC, which consists of a digital interpolation filter, digital sigma-delta modulator, and an analog reconstruction filter. The DAC can operate at a maximum of 48 kHz. The DAC upsamples the incoming data by 128 and performs interpolation filtering and processing on this data before conversion to a stereo analog output signal. The sigma-delta modulator always operates at a rate of 128Fs, which ensures that quantization noise generated within the modulator stays low within the frequency band below Fs/2.4 at all sample rates. The digital interpolation filters for interpolation from Fs to 8Fs are included in the audio DSP upper memory (reserved for analog processing), while interpolation from 8Fs to 128Fs is done in a dedicated hardware sample and hold filter. The TAS3202 includes one stereo line driver output. The line driver is capable of driving up to a 10-kΩ load. The stereo output can be in power-down mode when not used. Popless operation is achieved by conforming to start and stop sequences in the device controller code.

2.3 Analog Reference System

This module provides all internal references needed by the analog modules. It also provides bias currents for all analog blocks. External decoupling capacitors are needed along with an external 1%-tolerance resistor to set the internal bias currents. It includes a band-gap reference and several voltage buffers and a tracking current reference. The TAS3202 also uses an internally generated mid-rail supply that is used to rereference all analog inputs and is present on all analog outputs. VMID is the analog mid-rail supply and can be used when buffered externally to rereference the analog inputs and outputs. The voltage reference REXT requires a 22-kΩ 1% resistor to ground. The reference system can be powered down separately.

2.4 Power Supply

The power supply contains supply regulators that provide analog and digital regulated power for various sections of the TAS3202. Only one external 3.3-V supply is required. All other voltages are generated on chip from the external 3.3-V supply.

2.5 Clocks, Digital Phase-Locked Loop (PLL), and Serial Data Interface

These modules provide the timing and serial data interface for the TAS3202. The clocking system for the device is illustrated in Figure 2-1. The TAS3202 can be either clock master or clock slave depending on the configuration. However, clock master mode is the primary mode of operation.

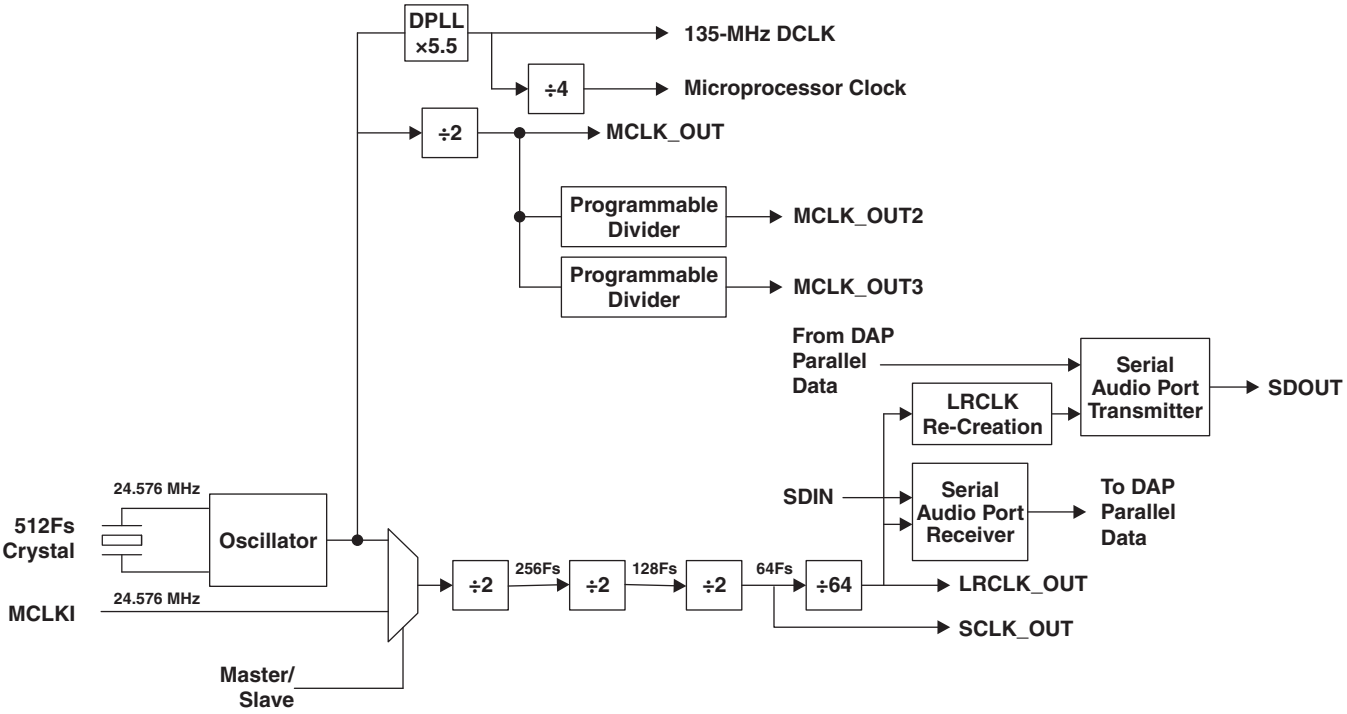


Figure 2-1. Clock Generation

DISCLAIMER: Analog performance is not ensured in slave mode, as the analog performance depends upon the quality of the MCLK_IN. The TAS3202 is not robust with respect to MCLK_IN errors (glitches, etc.); if the MCLK_IN frequency changes under operation, the device must be reset.

I^2C clock master operation:

- External 512Fs crystal oscillator is used to generate all internal clocks plus all clocks for external asynchronous sampling rate converter (ASRC) output (if external ASRC is present).
- LRCLK_OUT is fixed at 48 kHz (Fs).
- SCLK_OUT is fixed at 64Fs.
- MCLK_OUT is fixed at 256Fs. In master mode, the external ASRC converts incoming serial audio data to 48-kHz sample rate synchronous to the internally generated serial audio data clocks.
- In master mode, all clocks generated for the TAS3202 are derived from the 24.576-MHz crystal. The internal oscillator drives the crystal and generates the main clock to digital PLL (DPLL), master clock outputs, 256Fs clock to the ADC, and 128Fs clock to the DAC. The DPLL generates internal clocks for the DAP and the 8051 microprocessor.

I²S clock slave operation:

- MCLK_IN (512Fs), SCLK_IN (64Fs), and LRCLK_IN (Fs) are supplied externally. Clock generation is similar to the master mode with the exception of the ADC and the DAC blocks. MCLK_IN signal is divided down and sent directly to the ADC and the DAC blocks. Therefore, audio performance depends on the MCLK_IN signal.
- DSP, MCU, and I²C clocks are still derived from external crystal oscillator.
- MCLK_OUT, SCLK_OUT, and LRCLK_OUT are passed through from clock inputs (MCLK_IN, SCLK_IN, and LRCLK_IN).
- Internal analog clocks for ADC and DACs are derived from external MCLK_IN input, so analog performance depends on MCLK_IN quality (i.e., jitter, phase noise, etc.). Degradation in analog performance is to be expected.
- Sample rate change/clock change
  - Sample rate change on the fly should be handled by the customer system controller. The TAS3202 device does not include any internal clock error or click/pop detection/management.
  - Sample rate dependent DAP filter coefficients must be uploaded by customer system controller on changing sample rate.

In I²S clock slave mode, all incoming serial audio data must be synchronous to an incoming LRCLK_IN of 44.1 kHz or 48 kHz.

2.6 I²C Control Interface

The TAS3202 has an I²C slave-only interface (SDA1 and SCL1) for receiving commands and providing status to the system controller, and a separate master I²C interface (SDA2 and SCL2) to download programs and data from external memory, such as an EEPROM. See Section 6 for more information. I²C interface is not 5-V tolerant.

2.7 8051 Microcontroller

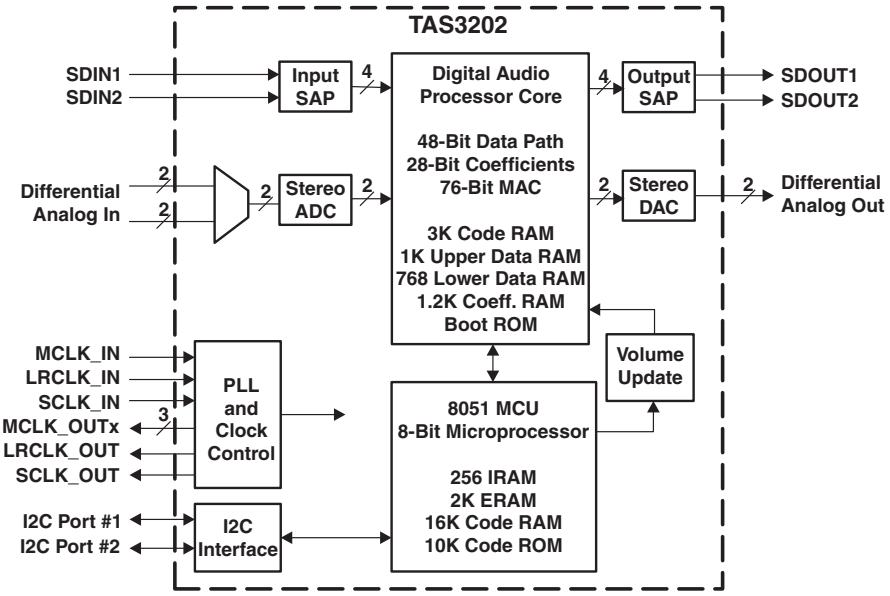
The 8051 microcontroller receives and distributes I²C write data. It retrieves and outputs data as requested from the I²C bus controller. It performs most processing tasks requiring multi-frame processing cycles. The microprocessor has its own data RAM for storing intermediate values and queuing I²C commands, a fixed boot program ROM, and a programmable RAM. The microprocessor's boot program cannot be altered. The microcontroller has specialized hardware for an I²C master and slave interface operation, volume updates, and a programmable interval-timer interrupt.

2.8 Audio Digital Signal Processor (DSP) Core

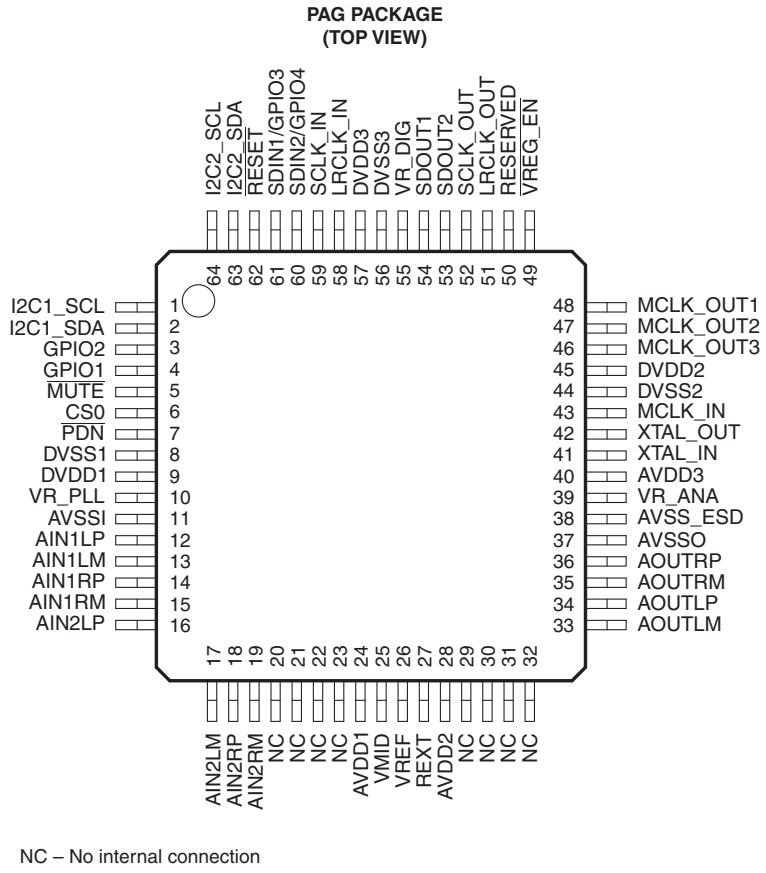
The audio DSP core arithmetic unit is a fixed-point computational engine consisting of an arithmetic unit and data and coefficient memory blocks. The audio processing structure, which can include mixers, multiplexers, volume, bass and treble, equalizers, dynamic range compression, or third-party algorithms, is running in the DAP. The 8051 microcontroller has access to digital audio processor (DAP) resources such as coefficient RAM and is able to support the DAP with certain tasks; for example, a volume ramp. The primary blocks of the audio DSP core are:

- 48-bit data path with 76-bit accumulator
- DSP controller
- Memory interface
- Coefficient RAM (1K×28)
- Data RAM – 24-bit upper memory (1K×24), 48-bit lower memory (768×48)
- Program RAM (3K×55)

3 Physical Characteristics



3.1 Terminal Assignments



NC – No internal connection

3.2 Terminal Descriptions

TERMINAL		INPUT/ OUTPUT(1)	PULLUP/ PULLDOWN(2)	DESCRIPTION
NAME	NO.			
AIN1LM	13	Analog input	Pull to VMID(3)	Analog input, channel 1, left, – input
AIN1LP	12	Analog input		Analog input, channel 1, left, + input
AIN1RM	15	Analog input	Pull to VMID(3)	Analog input, channel 1, right, – input
AIN1RP	14	Analog input		Analog input, channel 1, right, + input
AIN2LM	17	Analog input	Pull to VMID(3)	Analog input, channel 2, left, – input
AIN2LP	16	Analog input		Analog input, channel 2, left, + input
AIN2RM	19	Analog input	Pull to VMID(3)	Analog input, channel 2, right, – input
AIN2RP	18	Analog input		Analog input, channel 2, right, + input
AOUTLM	33	Analog output		Analog output, channel 1, left, – output
AOUTLP	34	Analog output		Analog output, channel 1, left, + output
AOUTRM	35	Analog output		Analog output, channel 1, right, – output
AOUTRP	36	Analog output		Analog output, channel 1, right, + output
AVDD1	24	Power		3.3-V analog power supply. This pin must be decoupled according to good design practices.
AVSS1	11	Power		Analog supply ground
AVDD2	28	Power		3.3-V analog power supply. This pin must be decoupled according to good design practices.
AVSS2	37	Power		Analog supply ground
AVDD3	40	Power		3.3-V analog power supply. This pin must be decoupled according to good design practices.
AVSS3	38	Power		Analog supply ground
CS0	6	Digital input		I^2C Chip select
DVDD1	9	Power		3.3-V digital power supply. This pin must be decoupled according to good design practices.
DVSS1	8	Power		Digital supply ground
DVDD2	45	Power		3.3-V digital power supply. This pin must be decoupled according to good design practices.
DVSS2	44	Power		Digital supply ground
DVDD3	57	Power		3.3-V digital power supply. This pin must be decoupled according to good design practices.
DVSS3	56	Power		Digital supply ground
GPIO1	4	Digital I/O		General-purpose input/output
GPIO2	3	Digital I/O		General-purpose input/output
I2C1_SCL	1	Digital I/O		Slave I^2C serial clock input/output. Normally connected to the system microprocessor.
I2C1_SDA	2	Digital I/O		Slave I^2C serial control data interface input/output. Normally connected to system micro.
I2C2_SCL	64	Digital output		Master I^2C serial clock output. Normally connected to EEPROM.
I2C2_SDA	63	Digital I/O		Master I^2C serial control data interface input/output. Normally connected to EEPROM.
LRCLK_IN	58	Digital input	Pulldown	Serial data input left/right clock for I^2S interface
LRCLK_OUT	51	Digital output		Serial data output left/right clock for I^2S interface
MCLK_IN	43	Digital input	Pulldown	MCLK input is used in slave mode. MCLK_IN must be locked to LRCLK_IN, and the frequency is 512Fs (24.576 MHz for 48-kHz Fs).
MCLK_OUT1	48	Digital output		12.288-MHz clock output. This output is valid even when reset is LOW.

(1) I = input; O = output
(2) All pullups are 20-µA weak pullups, and all pulldowns are 20-µA weak pulldowns. The pullups and pulldowns are included to ensure proper input logic levels if the terminals are left unconnected (pullups → logic 1 input; pulldowns → logic 0 input). Devices that drive inputs with pullups must be able to sink 20 µA while maintaining a logic-0 drive level. Devices that drive inputs with pulldowns must be able to source 20 µA while maintaining a logic-1 drive level.
(3) Pull to VMID when analog input is in single-ended mode.

TERMINAL		INPUT/ OUTPUT(1)	PULLUP/ PULLDOWN(2)	DESCRIPTION
NAME	NO.			
MCLK_OUT2	47	Digital output		The frequency for this clock is 6.144 MHz/(n+1), where n is programable in the range 0 to 255. Default value is 1.024 MHz. This output is valid even when reset is LOW.
MCLK_OUT3	46	Digital output		The frequency for this clock is 512 kHz/(n+1) where n is programmable in the range 0 to 255. Default value is 512 kHz. This output is valid even when reset is LOW.
$\overline{\text{MUTE}}$	5	Digital input	Pulldown	This pin can be programmed by the application firmware to mute the TAS3202. It has no default functionality
NC	20–23, 29–32			No connect
$\overline{\text{PDN}}$	7	Digital input		This pin can be programmed by the application firmware to power down the TAS3202. Default operation is to stop the DSP.
RESERVED	50	N/A	Pulldown	Connect to ground.
$\overline{\text{RESET}}$	62	Digital input	Pullup	System reset input, active low. A system reset is generated by applying a logic LOW to this terminal.
REXT	27	Analog output		Requires a 22-kΩ (1%) external resistor to ground to set analog currents. Trace capacitance must be kept low.
SCLK_IN	59	Digital input		Serial data input bit clock for I^2S interface
SCLK_OUT	52	Digital output		Serial data output bit clock for I^2S interface
SDIN1/GPIO3	61	Digital I/O	Pullup	Serial data input 1 for I^2S interface or programmable for GPIO #3
SDIN2/GPIO4	60	Digital I/O	Pullup	Serial data input 2 for I^2S interface or programmable for GPIO #4
SDOUT1	54	Digital output		Serial data output 1 for I^2S interface
SDOUT2	53	Digital output		Serial data output 2 for I^2S interface
VMID	25	Analog output		Analog mid supply reference. This pin must be decoupled with a 0.1-µF low-ESR capacitor and an external 10-µF filter cap.(4)
VR_ANA	39	Power		Voltage reference for analog supply. A pinout of the internally regulated 1.8-V power. A 0.1-µF low ESR capacitor and a 4.7-µF filter capacitor must be connected between this terminal and AVSS_PLL. This terminal must not be used to power external devices.(4)
VR_DIG	55	Power		Voltage reference for digital supply. A pinout of the internally regulated 1.8-V power. A 0.1-µF low ESR capacitor and a 4.7-µF filter capacitor must be connected between this terminal and DVSS. This terminal must not be used to power external devices.(4)
VR_PLL	10	Power		Voltage reference for DPLL supply. A pinout of internally regulated 1.8-V power supply. A 0.1-µF low-ESR capacitor and a 4.7-µF filter capacitor must be connected between this terminal and DVSS. This terminal must not be used to power external devices.(4)
VREF	26	Analog output		Bandgap output. A 0.1-µF low ESR capacitor should be connected between this terminal and AVSS_PLL. This terminal must not be used to power external devices.(4)
$\overline{\text{VREG\_EN}}$	49	Digital input		Voltage regulator enable. When enabled LOW, this input causes the power-supply regulators to be enabled.
XTAL_IN	41	Digital input		Crystal input. A 24.576-MHz (512Fs) crystal should be used.
XTAL_OUT	42	Digital output		Crystal output

(4) If desired, low ESR capacitance values can be implemented by paralleling two or more ceramic capacitors of equal value. Paralleling capacitors of equal value provide an extended high-frequency supply decoupling.

3.3 Reset ($\overline{\text{RESET}}$) Power-Up Sequence

The $\overline{\text{RESET}}$ pin is an asynchronous control signal that restores all TAS3202 components to the default configuration. When a reset occurs, the audio DSP core is put into an idle state and the 8051 starts initialization. A valid XTAL_IN must be present when clearing the $\overline{\text{RESET}}$ pin to initiate a device reset. A reset can be initiated by applying a logic 0 on $\overline{\text{RESET}}$.

As long as $\overline{\text{RESET}}$ is held LOW, the device is in the reset state. During reset, all I^2C and serial data bus operations are ignored. The I^2C interface SCL and SDA lines go into a high-impedance state and remain in that state until device initialization has completed.

The rising edge of the reset pulse begins the initialization housekeeping functions of clearing memory and setting the default register values. Once these are complete, the TAS3202 enables its master I^2C interface and disables its slave I^2C interface.

Using the master interface, the TAS3202 automatically tests to see if an external I^2C EEPROM is at address 1010x. The value x can be chip selects, other information, or don't care, depending on the EEPROM selected.

If a memory is present and it contains the correct header information and one or more blocks of program/memory data, the TAS3202 begins to load the program, coefficient and/or data memories from the external EEPROM. If an external EEPROM is present, the download is considered complete when an end-of-program header is read by the TAS3202. At this point, the TAS3202 disables the master I^2C interface, enables the slave I^2C interface, and starts normal operation. After a successful download, the micro program counter is reset, and the downloaded micro and DAP application firmware controls execution.

If no external EEPROM is present or if an error occurs during the EEPROM read, TAS3202 disables the master I^2C interface, enables the slave I^2C interface, and proceeds to boot the device according to the ROM. In this default ROM configuration, the TAS3202 streams audio from input to output if the GPIO1 pin is asserted logic low on reset; if the GPIO1 pin is asserted logic high, the ADC and the DAC are muted.

NOTE

The master and slave I^2C interfaces do not operate simultaneously.

3.4 Voltage Regulator Enable ($\overline{\text{VREG\_EN}}$)

Setting the $\overline{\text{VREG\_EN}}$ high shuts down all voltage regulators in the device. Internal register settings are lost in this power-down mode. A full power-up/reset/program-load sequence must be completed before the device is operational.

3.5 Power-On Reset ($\overline{\text{RESET}}$)

On power up, it is recommended that the TAS3202 $\overline{\text{RESET}}$ be held low until DVDD has reached 3.3 V. This can be done by programming the system controller or by using an external RC delay circuit. The 1-kΩ and 1-µF values provide a delay of approximately 200 µs. The values of R and C can be adjusted to provide other delay values as necessary.

3.6 Power Down ($\overline{PDN}$)

The TAS3202 supports a number of power-down modes.

$\overline{PDN}$ can be used to put the device into power-saving standby mode. In the default ROM configuration, applying a logic low on this pin stops all clocks, powers down all analog circuitry, and ramps down volume for all digital inputs. This mode is used to minimize power consumption while preserving register settings. If the TAS3202 is successfully booted from an external EEPROM, the functionality of the pin is defined by the user's application firmware.

Individual power down DAC and ADC – Both the DAC and the ADC can be powered down individually. This feature is made available to the board controller via the I^2C interface.

Power down of analog reference – The analog reference can be powered down if all DAC and ADCs are powered down. This feature is made available to the board controller via the I^2C interface.

3.7 I^2C Chip Select (CS0)

The TAS3202 has a control to specify the slave and master I^2C address. This control permits up to two TAS3202 devices to be placed in a system without external logic. GPIO pins are level sensitive. They are not edge triggered.

See Section 6.3 for a complete description of this pin.

3.8 Programmable General-Purpose I/O (GPIO)

The TAS3202 has four general purpose input/output pins that can be programed by the user's application firmware.

GPIO1 and GPIO2 pins are single-function I/O pins. Upon power up, GPIO1 is an input. If there is an unsuccessful boot from an external EEPROM and GPIO1 is pulled high externally, the DAC output is disabled. If there is an unsuccessful boot from an external EEPROM and GPIO1 is pulled low externally, the DAC output is enabled. If there is a successful boot from an external EEPROM, GPIO1 will be configured as an output and be driven logic low by the TAS3202 when the user's application code is running.

GPIO3 and GPIO4 are dual function I/O pins. The functionality of GPIO pins must be defined by the user's application code.

Mute and power-down functions have to be programmed in the EEPROM application code. These are general-purpose input pins and are suggested for Mute and Powerdown functions. However, these settings must be defined by the user's application code.

3.8.1 GPIO Pin Function After Device is Programmed

Once the TAS3202 has been programmed, either through a successful boot load or via slave I^2C download, the operation of GPIO is defined by ther user's application code.

3.9 Input and Output Serial Audio Ports

Serial data is input on SDINx on the TAS3202, allowing up to four channels of digital audio input. The TAS3202 supports serial data in 16-, 20-, or 24-bit data in left, right, and I^2S serial data formats. The parameters for the clock and serial data interface input formats are I^2C configurable.

Serial data is output on SDOUTx, allowing up to four channels of digital audio output. SDOUTx port supports the same formats as the SDINx port. Output data rate is the same data rate as the input. The SDOUTx output uses the SCLK_OUT and LRCLK_OUT signals to provide synchronization.

The TAS3202 supported data formats are listed in Table 3-1.

Table 3-1. Supported Data Formats

INPUT SAP (SDIN)	OUTPUT SAP (SDOUT)
2-channel I^2S	2-channel I^2S
2-channel left-justified	2-channel left-justified
2-channel right-justified	2-channel right-justified

Table 3-2. Serial Data Input and Output Formats

MODE	INPUT CONTROL IM[3:0]	OUTPUT CONTROL OM[3:0]	SERIAL FORMAT	WORD LENGTHS	DATA RATES (kHz)	MAXIMUM SCLK (MHz)
2-channel	0000	0000	Left-justified	16, 20, 24	32–48	3.072
	0001	0001	Right-justified	16, 20, 24		
	0010	0010	I^2S	16, 20, 24		

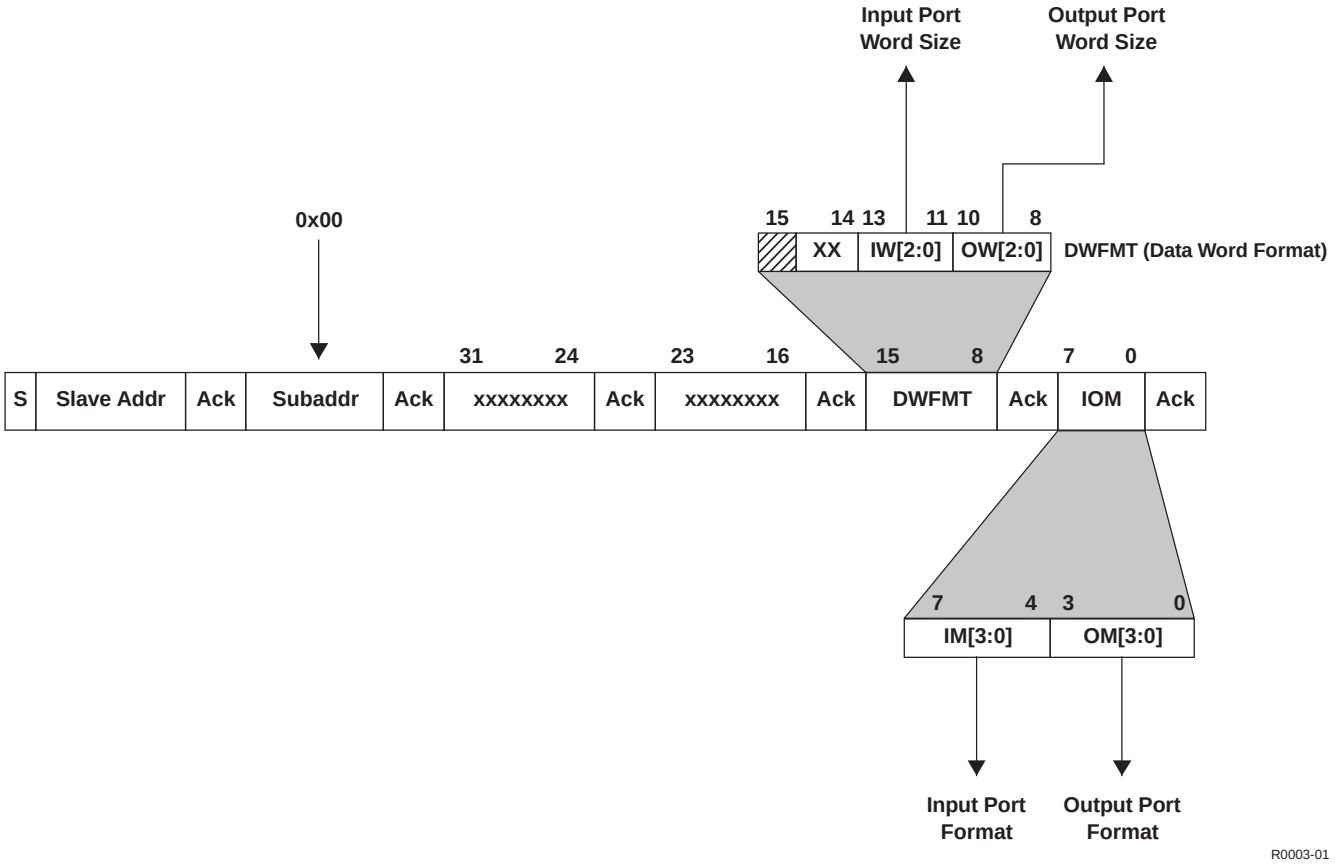


Figure 3-1. Serial Data Controls

Table 3-3. Serial Data Input and Output Data Word Sizes

IW1, OW1	IW0, OW0	FORMAT
0	0	Reserved
0	1	16-bit data
1	0	20-bit data
1	1	24-bit data

Following a reset, ensure that the clock register (0x00) is written before performing volume, treble, or bass updates.

Commands to reconfigure the SAP can be accompanied by mute and unmute commands for quiet operation. However, care must be taken to ensure that the mute command has completed before the SAP is commanded to reconfigure. Similarly, the TAS3202 should not be commanded to unmute until after the SAP has completed a reconfiguration. The reason for this is that an SAP configuration change while a volume or bass or treble update is taking place can cause the update not to be completed properly.

When the TAS3202 is transmitting serial data, it uses the negative edge of SCLK to output a new data bit. The TAS3202 samples incoming serial data on the rising edge of SCLK.

3.9.1 2-Channel I²S Timing

In 2-channel I²S timing, LRCLK is LOW when left-channel data is transmitted and HIGH when right-channel data is transmitted. SCLK is a bit clock running at 64 × f_S and clocks in each bit of the data. There is a delay of one bit clock from the time the LRCLK signal changes state to the first bit of data on the data lines. The data is written most-significant bit (MSB) first and is valid on the rising edge of the bit clock. The TAS3202 masks unused trailing data-bit positions.

2-Channel I²S (Philips Format) Stereo Input/Output

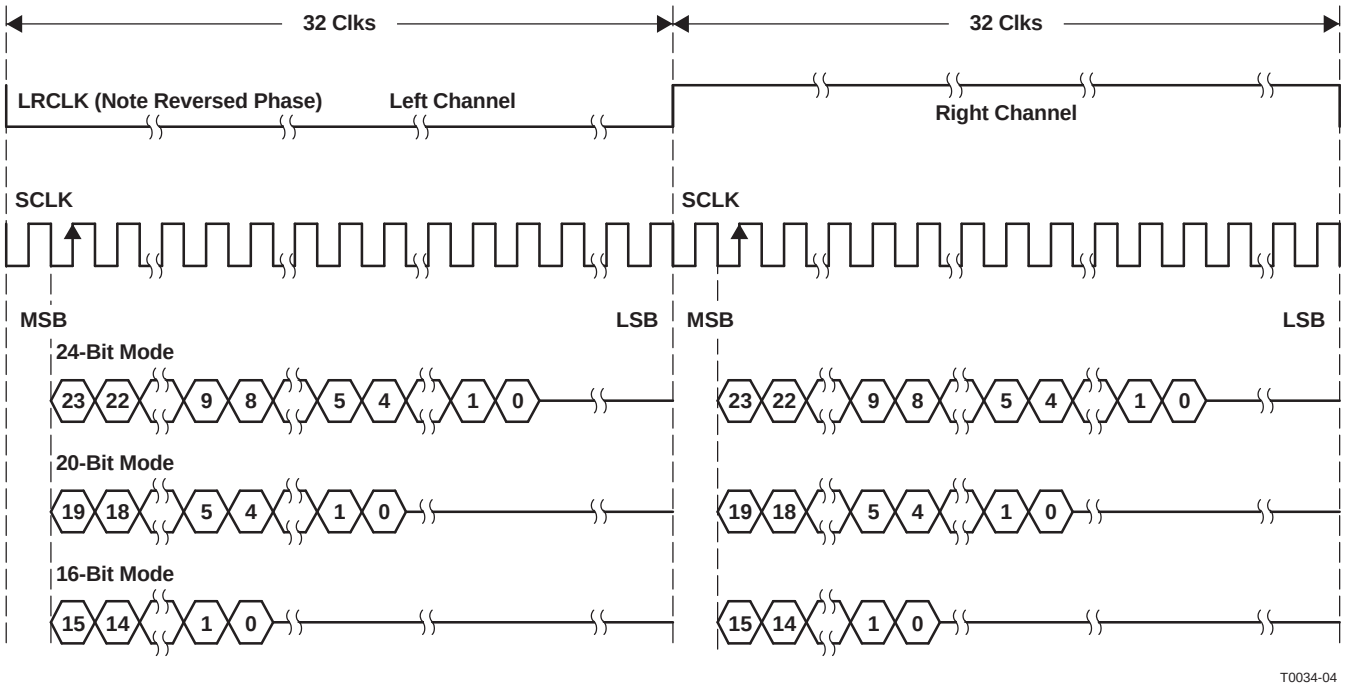


Figure 3-2. I²S 64f_S Format

3.9.2 2-Channel Left-Justified Timing

In 2-channel left-justified timing, LRCLK is HIGH when left-channel data is transmitted and LOW when right-channel data is transmitted. SCLK is a bit clock running at 64 × f_S, which clocks in each bit of the data. The first bit of data appears on the data lines at the same time LRCLK toggles. The data is written MSB first and is valid on the rising edge of the bit clock. The TAS3202 masks unused trailing data-bit positions.

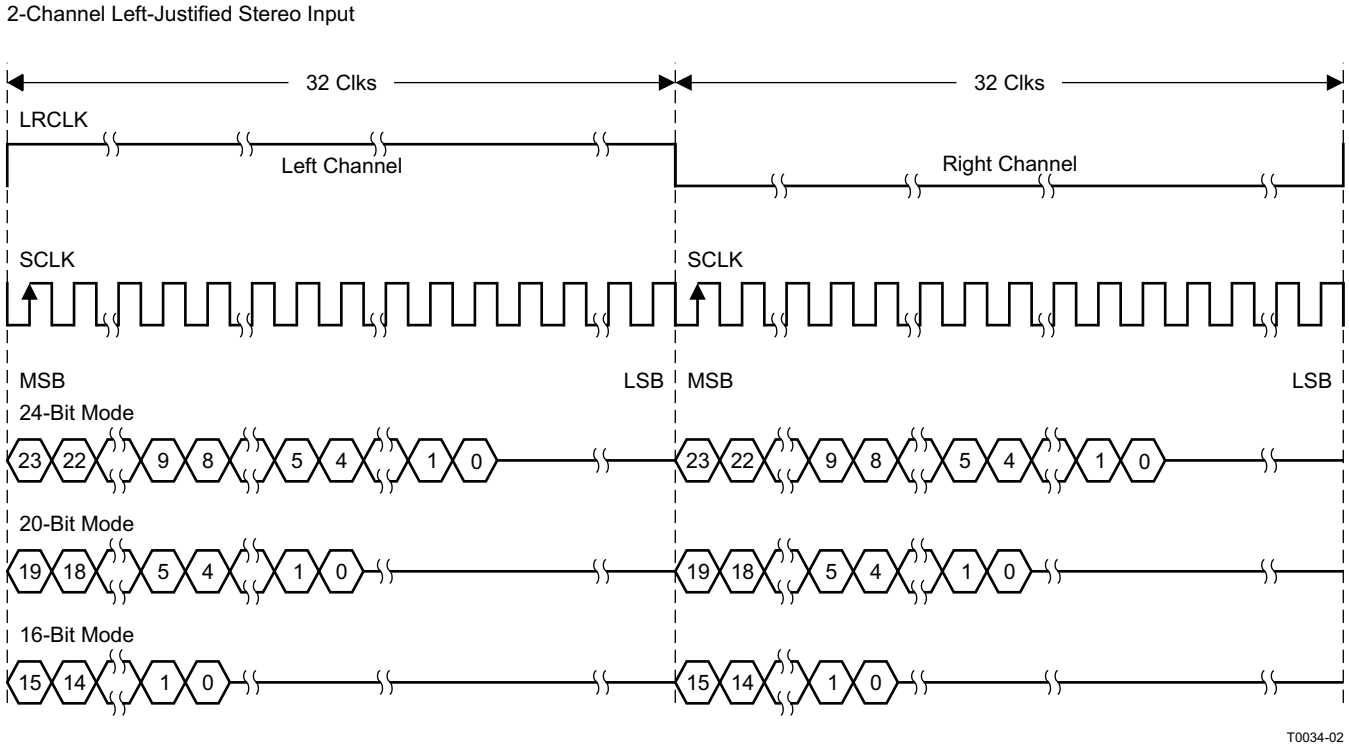


Figure 3-3. Left-Justified 64f_S Format

3.9.3 2-Channel Right-Justified Timing

In 2-channel right-justified (RJ) timing, LRCLK is HIGH when left-channel data is transmitted and LOW when right-channel data is transmitted. SCLK is a bit clock running at 64 × f_S which clocks in each bit of the data. The first bit of data appears on the data lines eight bit-clock periods (for 24-bit data) after LRCLK toggles. In the RJ mode, the last bit clock before LRCLK transitions always clocks the least-significant bit (LSB) of data. The data is written MSB first and is valid on the rising edge of the bit clock. The TAS3202 masks unused leading data-bit positions.

2-Channel Right-Justified (Sony Format) Stereo Input

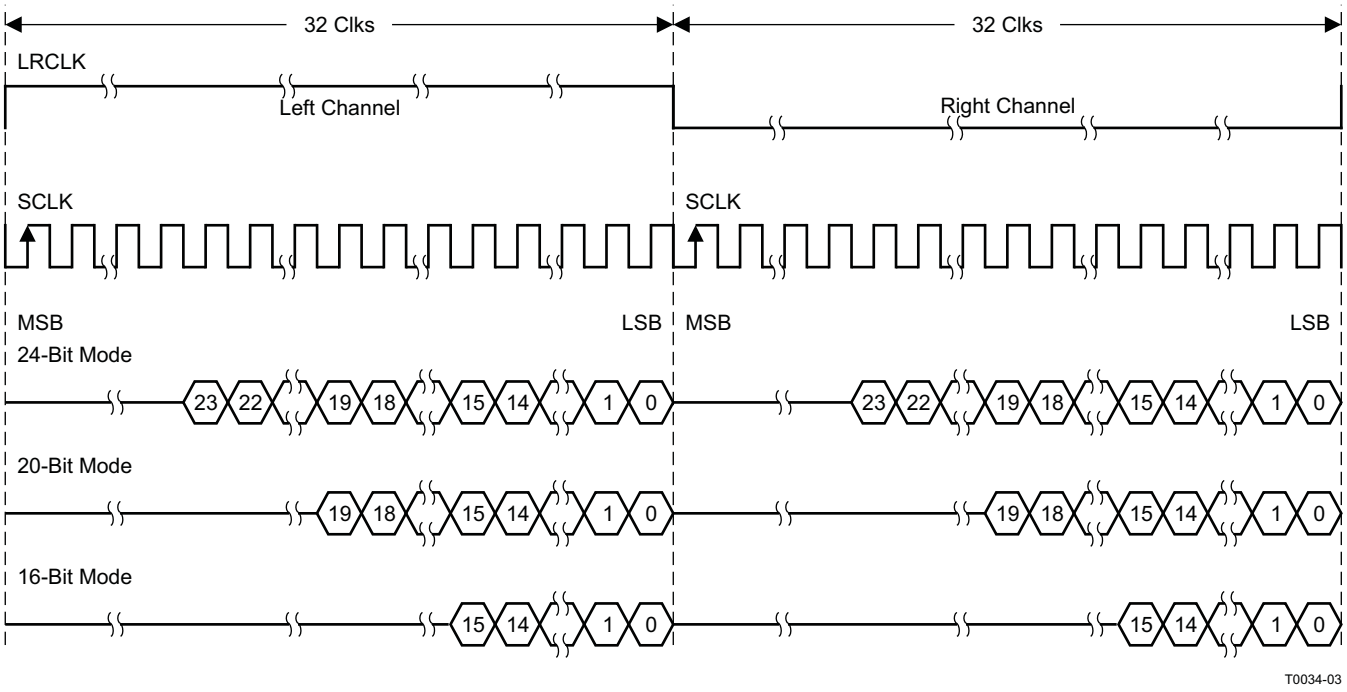


Figure 3-4. Right-Justified 64f_S Format

3.9.4 SAP Input to SAP Output—Processing Flow

All SAP data format options other than I^2S result in a two-sample delay from input to output. If I^2S formatting is used for both the input SAP and the output SAP, the polarity of RCLK must be inverted. However, if I^2S format conversions are performed between input and output, the delay becomes either 1.5 samples or 2.5 samples, depending on the processing clock frequency selected for the audio DSP core relative to the sample rate of the incoming data.

The I^2S format uses the falling edge of LRCLK to begin a sample period, whereas all other formats use the rising edge of LRCLK to begin a sample period. This means that the input SAP and audio DSP core operate on sample windows that are 180° out of phase with respect to the sample window used by the output SAP. This phase difference results in the output SAP outputting a new data sample at the midpoint of the sample period used by the audio DSP core to process the data. If the processing cycle completes all processing tasks before the midpoint of the processing sample period, the output SAP outputs this processed data. However, if the processing time extends past the midpoint of the processing sample period, the output SAP outputs the data processed during the previous processing sample period. In the former case, the delay from input to output is 1.5 samples. In the latter case, the delay from input to output is 2.5 samples.

The delay from input to output can thus be either 1.5 or 2.5 sample times when data format conversions are performed that involve the I^2S format. However, which delay time is obtained for a particular application is determinable and fixed for that application, providing care is taken in the selection of MCLK_IN/XTAL_IN with respect to the incoming sample clock, LRCLK.

4 Algorithm and Software Development Tools for TAS3202

The TAS3202 algorithm and software development tool set is a combination of classical development tools and graphical development tools. The tool set is used to build, debug, and execute programs in the audio DSP section of the TAS3202.

Classical development tooling includes text editors, compilers, assemblers, simulators, and source-level debuggers. The 8051 can be programmed exclusively in ANSI C.

The 8051 tool set is a commercially off-the-shelf (COTS) tool set, with modifications as specified in this document. The 8051 tool set is a complete environment with an IDE, editor, compiler, debugger, and simulator.

The audio DSP core is programmed exclusively in assembly. The audio DSP tool set is a complete environment with an IDE, context-sensitive editor, assembler, and simulator/debugger.

Graphical development tooling provides a means of programming the audio DSP core through a graphical drag-and-drop interface using modular audio software components from a component library. The graphical tooling produces audio DSP assembly. The classical tools can also be used to produce the executable code.

5 Clock Controls

Clock management for the TAS3202 consists of two control structures:

- Master clock management
  - Oversees the selection of the clock frequencies for the 8051 microprocessor, the I^2C controller, and the audio DSP core
  - The master clock (MCLK_IN or XTAL_IN) is the source for these clocks.
  - In most applications, the master clock drives an on-chip digital phase-locked loop (DPLL), and the DPLL output drives the microprocessor and audio DSP clocks.
  - Also available is the DPLL bypass mode, in which the high-speed master clock directly drives the microprocessor and audio DSP clocks.
- Serial audio port (SAP) clock management
  - Oversees SAP master/slave mode
  - Controls output of SCLKOUT, and LRCLK in the SAP master mode

Input pin MCLK_IN or XTAL_IN provides the master clock for the TAS3202. Within the TAS3202, these two inputs are combined by an OR gate and, thus, only one of these two sources can be active at any one time. The source that is not active must be logic 0.

The TAS3202 only supports dynamic sample-rate changes between any of the supported sample frequencies when a fixed-frequency master clock is provided. During dynamic sample-rate changes, the TAS3202 remains in normal operation and the register contents are preserved. To avoid producing audio artifacts during the sample-rate changes, a volume or mute control can be included in the application firmware that mutes the output signal during the sample-rate change. The fixed-frequency clock can be provided by a crystal attached to XTAL_IN and XTAL_OUT or an external 3.3-V fixed-frequency TTL source attached to MCLK_IN.

When the TAS3202 is used in a system in which the master clock frequency (f_{MCLK}) can change, the TAS3202 must be reset during the frequency change. In these cases, the procedure shown in Figure 5-1 should be used.

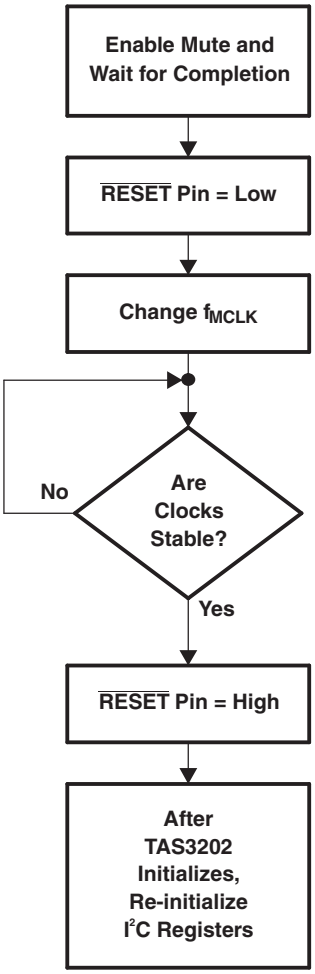


Figure 5-1. Master Clock Frequency (f_{MCLK}) Change Procedure

When the serial audio port (SAP) is in the master mode, the SAP uses the XTAL_IN master clock to drive the serial port clocks SCLK_OUT and LRCLK. When the SAP is in the slave mode, MCLK_IN, SCLK_IN, and LRCLK_IN are input clocks. SCLK_OUT and LRCLK_OUT are derived from SCLK_IN and LRCLK_IN, respectively.

See *Clock Register (0x00)*, Section 9.1, for information on programming the clock register.

Table 5-1. TAS3202 MCLK and LRCLK Common Values (MCLK = 24.576 MHz or MCLK = 22.579 MHz)

F_S SAMPLE RATE (kHz)	CH PER SDIN	MCLK/ LRCLK RATIO (× f_S)	MCLK FREQ (MHz)	SCLKIN RATE (× f_S)	SCLK_IN FREQ (MHz)	SCLK_OUT RATE (× f_S)	CH PER SDOUT	LRCLK (F_S)	PLL MULTIPLIER	F_{DSPCLK} (MHz)	f_{DSPCLK}/f_S
Slave Mode, 2 Channels In, 2 Channels Out											
44.1	2	512	22.579	64	2.822	64	2	64	5.5	124.2	2816
48	2	256	24.576	64	3.072	64	2	64	5.5	135.2	2816
Master Mode, 2 Channels In, 2 Channels Out											
48	2	256	24.576	N/A	N/A	64	2	64	5.5	135.2	2816

6 Microprocessor Controller

The 8051 microprocessor receives and distributes I^2C write data, retrieves and outputs to the I^2C bus controllers the required I^2C read data, and participates in most processing tasks requiring multiframe processing cycles. The microprocessor has its own data RAM for storing intermediate values and queuing I^2C commands, a fixed boot-program ROM, and a program RAM. The microprocessor boot program cannot be altered. The microprocessor controller has specialized hardware for I^2C master and slave interface operation, volume updates, and a programmable interval timer interrupt.

The TAS3202 has a slave-only I^2C interface that is compatible with the Inter IC (I^2C) bus protocol and supports both 100-kbps and 400-kbps data-transfer rates for multiple 4-byte write and read operations (maximum is 20 bytes). The slave I^2C control interface is used to program the registers of the device and to read device status.

The TAS3202 also has a master-only I^2C interface that is compatible with the I^2C bus protocol and supports 375-kbps data transfer rates for multiple 4-byte write and read operations (maximum is 20 bytes). The master I^2C interface is used to load program and data from an external I^2C EEPROM.

Once the microprocessor program memory has been loaded, it cannot be updated until the TAS3202 has been reset.

The master and slave I^2C ports do not operate simultaneously.

When acting as an I^2C master, the data transfer rate is fixed at 375 kHz, assuming MCLK_IN or XTAL_IN = 24.576 MHz.

When acting as an I^2C slave, the data transfer rate is determined by the I^2C master device on the bus.

The I^2C communication protocol for the I^2C slave mode is shown in Figure 6-1.

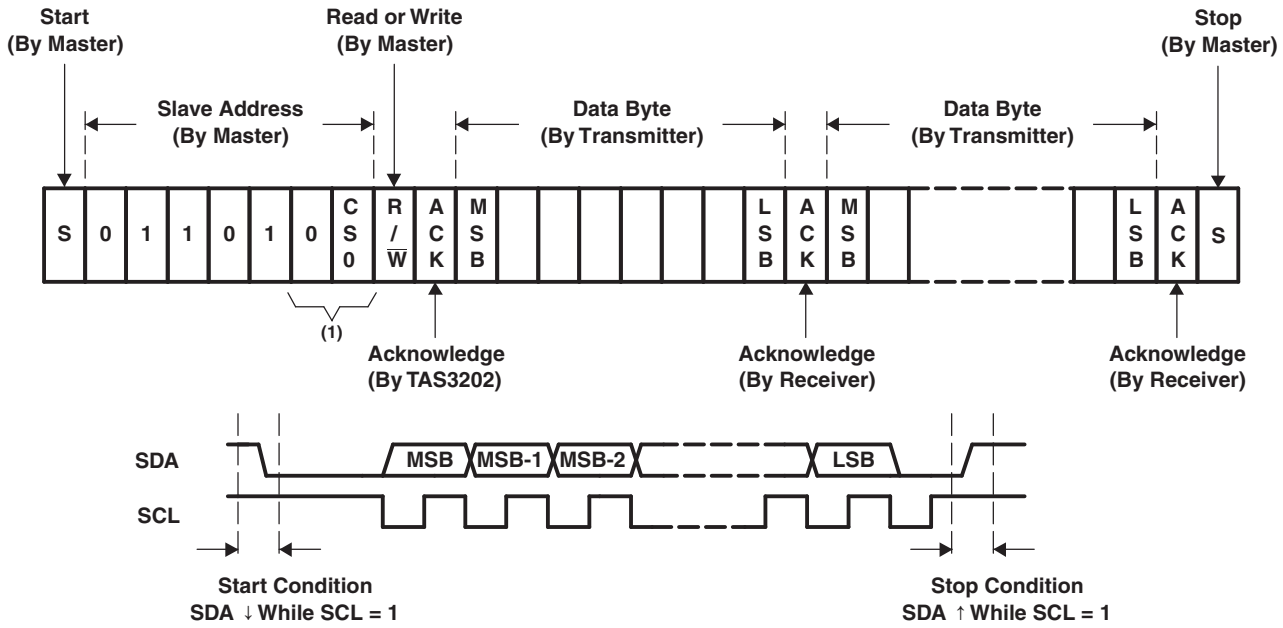


Figure 6-1. I^2C Slave-Mode Communication Protocol

6.1 8051 Microprocessor Addressing Mode

The 256 bytes of internal data memory address space is accessible using indirect addressing instructions (including stack operations). However, only the lower 128 bytes are accessible using direct addressing. The upper 128 bytes of direct address Data Memory space are used to access Extended Special Function Registers (ESFRs).

6.1.1 Register Banks

There are four directly addressable register banks, only one of which may be selected at one time. The register banks occupy Internal Data Memory addresses from 00 hex to 1F hex.

6.1.2 Bit Addressing

The 16 bytes of Internal Data Memory that occupy addresses from 20 hex to 2F hex are bit addressable. SFRs that have addresses of the form 1XXXX000 binary are also bit addressable.

6.1.3 External Data Memory

External data memory occupies a 2K × 8 address space. This space contains the ESFRs. The ESFRs permit access and control of the hardware features and internal interfaces of the TAS3202.

6.1.4 Extended Special Function Registers (ESFRs)

ESFRs provide signals needed for the M8051 to control the different blocks in the device. ESFR is an extension to the M8051. Figure 6-2 shows how these registers are arranged.

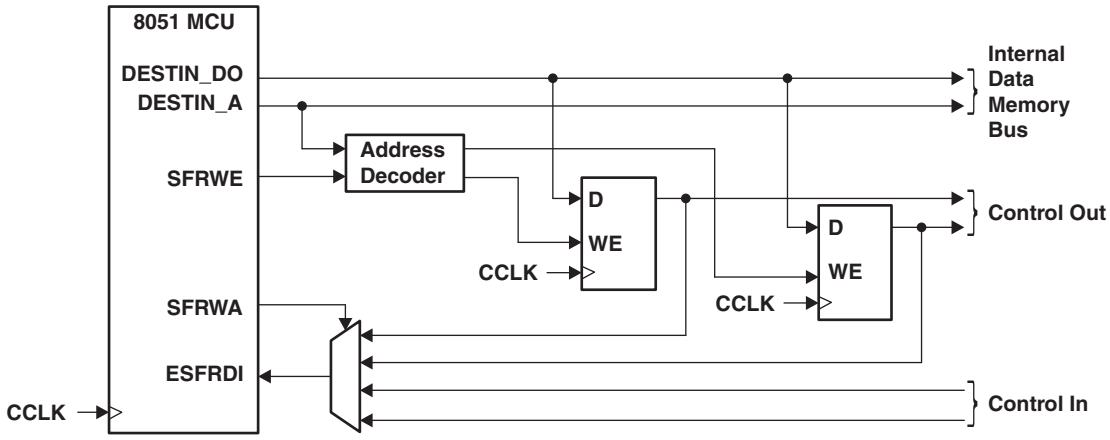


Figure 6-2. ESFRs

6.1.5 Memory-Mapped Registers for DAP Data Memory

The following memory mapped registers are used for communication with the DAP.

Table 6-1. Memory-Mapped Registers

ADDRESS	REGISTER	COMMENT
0x0300	Dither Seed	Sets the dither seed value
0x0301	PC Start	Sets the starting address of the DAP
0x0302	Reserved	Reserved

NOTE

TAS3202 has the same memory mapped registers distinction of upper and lower memory for these registers.

6.2 General I²C Operations

The I²C bus employs two signals, SDA (data) and SCL (clock), to communicate between integrated circuits in a system. Data is transferred on the bus serially one bit at a time. The address and data are transferred in byte (8-bit) format with the MSB transferred first. In addition, each byte transferred on the

bus is acknowledged by the receiving device with an acknowledge bit. Each transfer operation begins with the master device driving a start condition on the bus and ends with the master device driving a stop condition on the bus. The bus uses transitions on the data terminal (SDA) while the clock is HIGH to indicate a start and stop conditions. A HIGH-to-LOW transition on SDA indicates a start, and a LOW-to-HIGH transition indicates a stop. Normal data bit transitions must occur within the low time of the clock period. The master generates the 7-bit slave address and the read/write (R/$\overline{W}$) bit to open communication with another device and then waits for an acknowledge condition. The slave holds SDA LOW during acknowledge clock period to indicate an acknowledgement. When this occurs, the master transmits the next byte of the sequence. Each device is addressed by a unique 7-bit slave address plus R/$\overline{W}$ bit (one byte). All compatible devices share the same signals via a bidirectional bus using a wired-AND connection. An external pullup resistor must be used for the SDA and SCL signals to set the HIGH level for the bus.

There is no limit on the number of bytes that can be transmitted between start and stop conditions. When the last word transfers, the master generates a stop condition to release the bus. Figure 6-3 shows the TAS3202 read and write operation sequences.

As shown in Figure 6-3, an I^{2}C read transaction requires that the master device first issue a write transaction to give the TAS3202 the subaddress to be used in the read transaction that follows. This subaddress assignment write transaction is then followed by the read transaction. For write transactions, the subaddress is supplied in the first byte of data written, and this byte is followed by the data to be written. For I^{2}C write transactions, the subaddress must always be included in the data written. There cannot be a separate write transaction to supply the subaddress, as was required for read transactions. If a subaddress-assignment-only write transaction is followed by a second write transaction supplying the data, erroneous behavior results. The first byte in the second write transaction is interpreted by the TAS3202 as another subaddress replacing the one previously written.

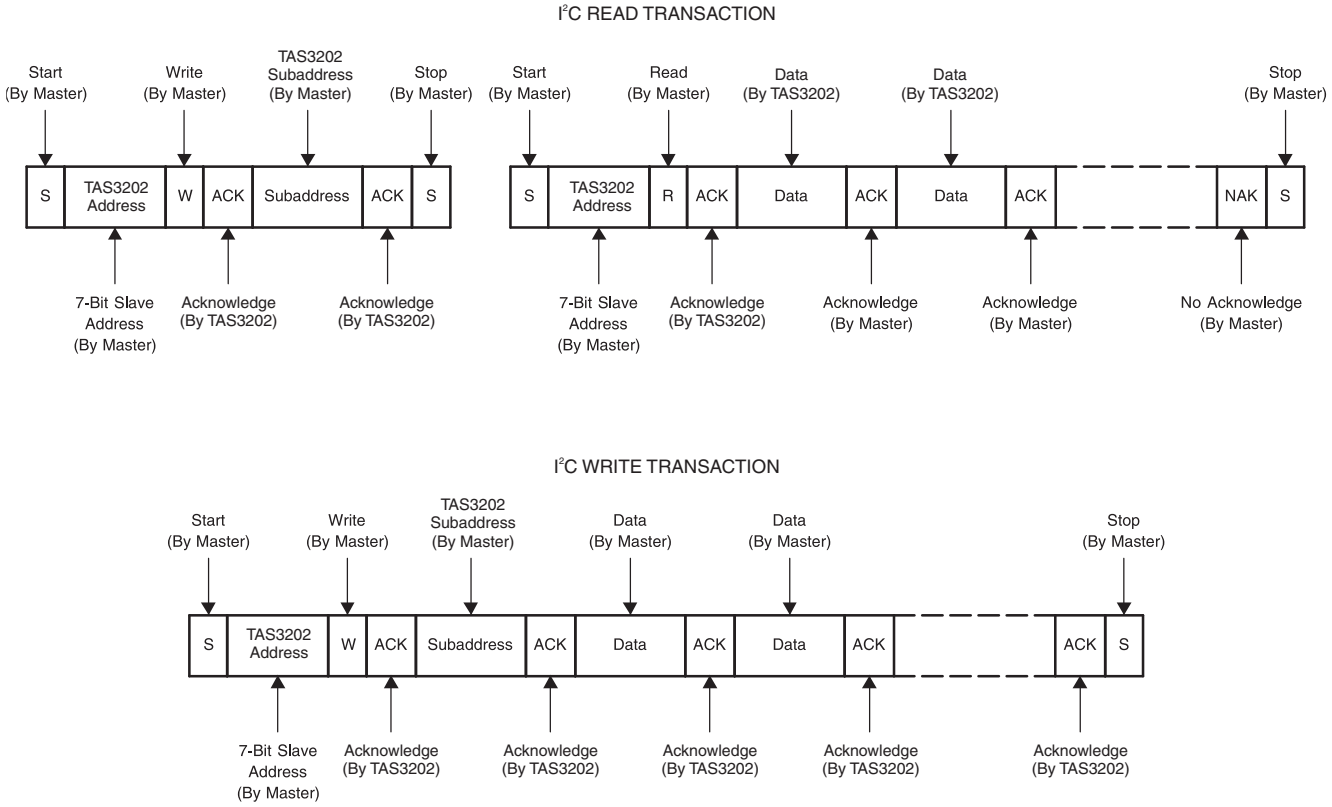


Figure 6-3. I^{2}C Subaddress Access Protocol

6.3 I²C Slave-Mode Operation

The I²C slave mode is the mode that is used to change configuration parameters during operation and to perform program and coefficient downloads from a master device. The coefficient download operation in slave mode can be used to replace the I²C master-mode EEPROM download. The TAS3202 supports both random and sequential I²C transactions. The TAS3202 I²C slave address is 011010xy, where the first six bits are the TAS3202 device address and bit x is CS0, which is set by the TAS3202 internal microprocessor at power up. Bit y is the R/$\overline{W}$ bit. The pulldown resistance of CS0 creates a default 00 address when no connection is made to the pin. Table 6-1 and Table 6-3 show all the legal addresses for I²C slave and master modes.

The multiword transfers always store first word on the bus at a lower RAM address and increment such that the last word in the transfer is stored with the highest target RAM address. Consecutive I²C frame transfers increment target address such that the data in the last transfer is last in target memory address space.

When the Memory Load Control Register (0×04) is written by the system controller, the TAS3202 updates the status register by setting a error bit to indicate an error for the memory type that is being loaded. This error bit is reset when the operation complete and a valid checksum has been received. For example, when the micro program memory is being loaded, the TAS3202 sets a micro program memory error indication in the status register at the start of the sequence. When the last byte of the micro program memory and checksum is received, the TAS3202 clears the micro program memory error indication. This enables the TAS3202 to preserve any error status indications that occur as a result of incomplete transfers of data/ checksum error during a series of data and program memory load operations.

The checksum is always contained in the last two bytes of the data block. The I²C slave download is terminated when a termination header with a zero-length byte-count file is received.

The status register always reflects status of EEPROM boot attempts, unless the user writes to the slave control register. A write to the slave boot control register causes the EEPROM status register to reflect slave boot attempt status.

Refer to Section 9.3 for formatting details.

NOTE

Once the micro program memory has been loaded, further updates to this memory are prohibited until the device is reset. The TAS3202 I²C block does respond to the broadcast address (00h).

Table 6-2. Slave Addresses

BASE ADDRESS	CS0	R/$\overline{W}$	SLAVE ADDRESS
0110 10	0	0	0x68
0110 10	0	1	0x69
0110 10	1	0	0x6A
0110 10	1	1	0x6B

Table 6-3. Master Addresses

BASE ADDRESS	CS0	R/$\overline{W}$	MASTER ADDRESS
1010 00	0	0	0xA0
1010 00	0	1	0xA1
1010 00	1	0	0xA2
1010 00	1	1	0xA3

The following is an example use of the I^2C master address to access an external EEPROM. The TAS3202 can address up to two EEPROMs depending on the state of CS0. Initially, the TAS3202 comes up in I^2C master mode. If it finds a memory such as the 24C512 EEPROM, it reads the headers and data as previously described. In this I^2C master mode, the TAS3202 addresses the EEPROMs as shown in Table 6-4 and Table 6-5.

Table 6-4. EEPROM Address I^2C TAS3202 Master Mode = 0×A1/A0

MSB					A0 (EEPROM)	CS0	R/$\overline{W}$
1	0	1	0	0	0	0	1/0

Table 6-5. EEPROM Address I^2C TAS3202 Master Mode = 0×A3/A2

MSB					A0 (EEPROM)	CS0	R/$\overline{W}$
1	0	1	0	0	0	1	1/0

Random I^2C Transactions

Supplying a subaddress for each subaddress transaction is referred to as random I^2C addressing. For random I^2C read commands, the TAS3202 responds with data, a byte at a time, starting at the subaddress assigned, as long as the master device continues to respond with acknowledges. If a given subaddress does not use all 32 bits, the unused bits are read as logic 0. I^2C write commands, however, are treated in accordance with the data assignment for that address space. If a write command is received for a mixer subaddress, for example, the TAS3202 expects to see five 32-bit words. If fewer than five data words have been received when a stop command (or another start command) is received, the data received is discarded.

Sequential I²C Transactions

The TAS3202 also supports sequential I²C addressing. For write transactions, if a subaddress is issued followed by data for that subaddress and the 15 subaddresses that follow, a sequential I²C write transaction has taken place, and the data for all 16 subaddresses is successfully received by the TAS3202. For I²C sequential write transactions, the subaddress then serves as the start address and the amount of data subsequently transmitted, before a stop or start is transmitted, determines how many subaddresses are written to. As was true for random addressing, sequential addressing requires that a complete set of data be transmitted. If only a partial set of data is written to the last subaddress, the data for the last subaddress is discarded. However, all other data written is accepted; just the incomplete data is discarded.

Sequential read transactions do not have restrictions on outputting only complete subaddress data sets.

If the master does not issue enough data-received acknowledges to receive all the data for a given subaddress, the master device simply does not receive all the data.

If the master device issues more data-received acknowledges than required to receive the data for a given subaddress, the master device simply receives complete or partial sets of data, depending on how many data-received acknowledges are issued from the subaddress(es) that follow. I²C read transactions, both sequential and random, can impose I²C clock stretching..

6.3.1 *Multiple-Byte Write*

Multiple data bytes are transmitted by the master device to slave as shown in Figure 6-4. After receiving each data byte, the TAS3202 responds with an acknowledge bit.

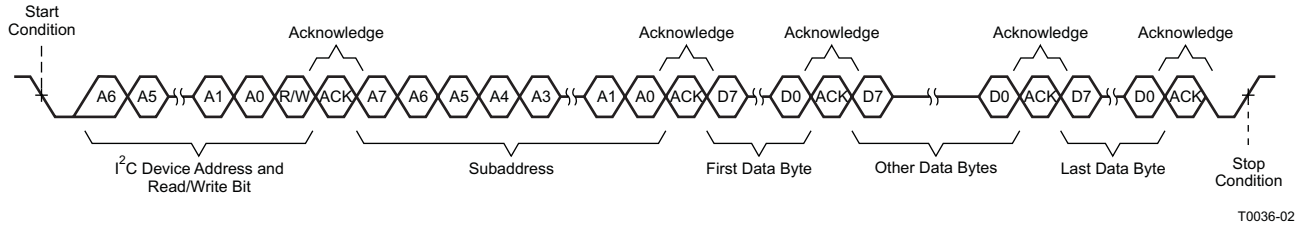


Figure 6-4. Multiple-Byte Write Transfer

6.3.2 *Multiple-Byte Read*

Multiple data bytes are transmitted by the TAS3202 to the master device as shown in Figure 6-5. Except for the last data byte, the master device responds with an acknowledge bit after receiving each data byte.

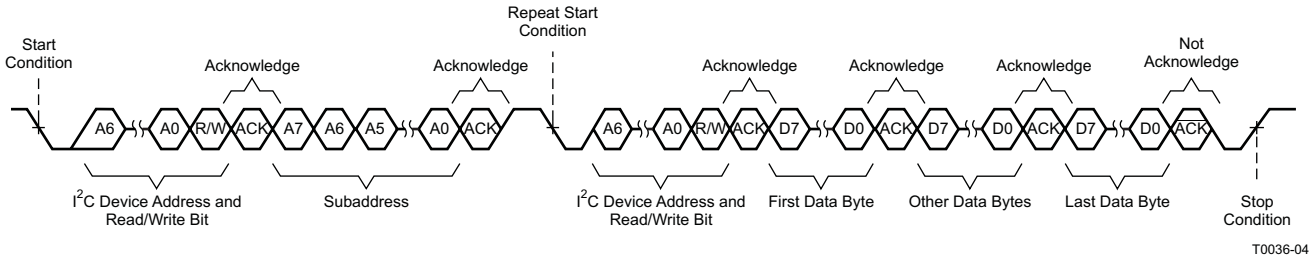


Figure 6-5. Multiple-Byte Read Transfer

6.4 I²C Master-Mode Device Initialization

I²C master-mode operation is enabled following a reset or power-on reset. Master-mode I²C transactions do not start until the I²C bus is idle.

The TAS3202 uses the master mode to download from EEPROM the memory contents for the microprocessor program memory, microprocessor extended memory, audio DSP core program memory, audio DSP core coefficient memory, and audio DSP core data memory.

The TAS3202, when operating as an I^2C master, can execute a complete download of any internal memory or any section of any internal memory without requiring any wait states.

The TAS3202 generates a repeated start without an intervening stop command while downloading program and memory data from EEPROM. When a repeated start is sent to the EEPROM in read mode, the EEPROM enters a sequential read mode to transfer large blocks of data quickly.

The TAS3202 queries the bus for an I^2C EEPROM at address 1010xxx. The value xxx can be chip select, other information, or don't cares, depending on the EEPROM selected.

The first action of the TAS3202 as master is to transmit a start condition along with the device address of the I^2C EEPROM with the read/write bit cleared (0) to indicate a write. The EEPROM acknowledges the address byte, and the TAS3202 sends a subaddress byte, which the EEPROM acknowledges. Most EEPROMs have at least 2-byte addresses and acknowledge as many as are appropriate. At this point, the EEPROM sends a last acknowledge and becomes a slave transmitter. The TAS3202 acknowledges each byte repeatedly to continue reading each data byte that is stored in memory.

The memory load information starts with reading the header and data information that starts at subaddress 0 of the EEPROM. This information must then be stored in sequential memory addresses with no intervening gaps. The data blocks are contiguous blocks of data that immediately follow the header locations.

The TAS3202 memory data can be stored and loaded in (almost) any order. Additionally, this addressing scheme permits portions of the TAS3202 internal memories to be loaded.

I^2C EEPROM Memory Map

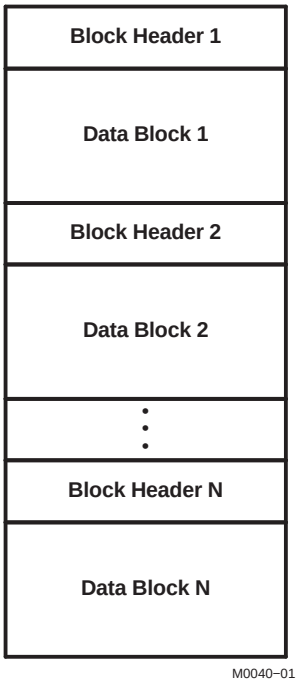


Figure 6-6. EEPROM Address Map

The TAS3202 sequentially reads EEPROM memory and loads its internal memory, unless it does not find a valid memory header block, is not able to read the next memory location because the end of memory was reached, detects a checksum error, or reads an end-of-program header block. When it encounters an invalid header or read error, the TAS3202 attempts to read the header or memory location three times before it determines that it has an error. If the TAS3202 encounters a checksum error, it attempts to reread the entire block of memory two more times before it determines that it has an error.

Once the microprocessor program memory has been loaded, it cannot be reloaded until the TAS3202 has been reset.

If an error is encountered, TAS3202 terminates its memory-load operation, loads the default configuration from ROM, and disables further master I^2C bus operations.

If an end-of-program data block is read, the TAS3202 has completed the initial program load.

The I^2C master mode uses the starting and ending I^2C checksums to verify a proper EEPROM download. The first 16-bit data word received from the EEPROM, the I^2C checksum at subaddress 0x00, is stored and compared against the 16-bit data word received for the last subaddress, the ending I^2C checksum, and the checksum that is computed during the download. These three values must be equal. If the read and computed values do not match, the TAS3202 sets the memory read error bits in the status register and repeats the download from the EEPROM two more times. If the comparison check fails the third time, the TAS3202 sets the microprocessor program to the default value.

Table 6-6 shows the format of the EEPROM or other external memory load file. Each line of the file is a byte (in ASCII format). The checksum is the summation of all the bytes (with beginning and ending checksum fields = 00). The final checksum inserted into the checksum field is the lowest significant four bytes of the checksum.

Example:

Given the following example 8051 data or program block (must be a multiple of 4 bytes for these blocks):

10h

20h

30h

40h

50h

60h

70h

80h

The checksum = 10h + 20h + 30h + 30h + 40h + 50h + 60h + 70h + 80h = 240h, so

the values put in the checksum fields are MS byte = 02h and LS byte = 40h.

If the checksum is >FFFFh, then the 2-byte checksum field is the least-significant 2 bytes.

For example, if the checksum is 1D 45B6h, the checksum field is MS byte = 45h and LS byte = B6h.

Table 6-6. TAS3202 Memory Block Structures

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
12-Byte Header Block			
0	Checksum code MS byte	2 bytes	Checksum of bytes 2 through N + 12. If this is a termination header, this value is 00 00
	Checksum code LS byte		
2	Header ID byte 1 = 0x00	2 bytes	Must be 0x001F for the TAS3202 to load as part of initialization. Any other value terminates the initialization memory load sequence.
	Header ID byte 2 = 0x1F		
4	Memory to be loaded	1 byte	0x00 – Microprocessor program memory or termination header 0x01 – Microprocessor external data memory 0x02 – Audio DSP core program memory 0x03 – Audio DSP core coefficient memory 0x04 – Audio DSP core data memory 0x05–06 – Audio DSP upper program memory 0x07 – Audio DSP upper coefficient memory 0x08–FF – Reserved for future expansion
5	0x00	1 byte	Unused
6	Start TAS3202 memory address MS byte	2 bytes	If this is a termination header, this value is 0000.
	Start TAS3202 memory address LS byte		
8	Total number of bytes transferred MS byte	2 bytes	12 + data bytes + last checksum bytes. If this is a termination header, this value is 0000.
	Total number of bytes transferred LS byte		
10	0x00	1 bytes	Unused
11	0x00	1 bytes	Unused
Data Block for Microprocessor Program or Data Memory (Following 12-Byte Header)			
12	Data byte 1 (LS byte)	4 bytes	1–4 microprocessor bytes
	Data byte 2		
	Data byte 3		
	Data byte 4 (MS byte)		
16	Data byte 5	4 bytes	5–8 microprocessor bytes
	Data byte 6		
	Data byte 7		
	Data byte 8		
	•		
	•		
	•		
N + 8	Data byte 4×(Z – 1) + 1	4 bytes	
	Data byte 4×(Z – 1) + 2		
	Data byte 4×(Z – 1) + 3		
	Data byte 4×(Z – 1) + 4 = N		
N + 12	0x00	4 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		

Table 6-6. TAS3202 Memory Block Structures (continued)

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
Data Block for Audio DSP Core Coefficient Memory (Following 12-Byte Header)			
12	Data byte 1 (LS byte)	4 bytes	Coefficient word 1 (valid data in D27–D0) D7–D0
	Data byte 2		D15–D8
	Data byte 3		D23–D16
	Data byte 4 (MS byte)		D31–D24
16	Data byte 5	4 bytes	Coefficient word 2
	Data byte 6		
	Data byte 7		
	Data byte 8		
	•		
	•		
	•		
N + 8	Data byte 4×(Z – 1) + 1	4 bytes	Coefficient word Z
	Data byte 4×(Z – 1) + 2		
	Data byte 4×(Z – 1) + 3		
	Data byte 4×(Z – 1) + 4 = N		
N + 12	0x00	4 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		
Data Block for Audio DSP Core Data Memory (Following 12-Byte Header)			
12	Data byte 1 (LS byte)	6 bytes	Data word 1 D7–D0
	Data byte 2		D15–D8
	Data byte 3		D23–D16
	Data byte 4		D31–D24
	Data byte 5		D39–D32
	Data byte 6 (MS byte)		D47–D40
18	Data byte 7	6 bytes	Data 2
	Data byte 8		
	Data byte 9		
	Data byte 10		
	Data byte 11		
	Data byte 12		
	•		
	•		
	•		
N + 6	Data byte 6×(Z – 1) + 1	6 bytes	Data Z
	Data byte 6×(Z – 1) + 2		
	Data byte 6×(Z – 1) + 3		
	Data byte 6×(Z – 1) + 4		
	Data byte 6×(Z – 1) + 5		
	Data byte 6×(Z – 1) + 6 = N		

Table 6-6. TAS3202 Memory Block Structures (continued)

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
N + 12	0x00	6 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	0x00		
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		
Data Block for Audio DSP Core Program Memory (Following 12-Byte Header)			
12	Program byte 1 (LS byte)	7 bytes	Program word 1 (valid data in D53–D0) D7–D0
	Program byte 2		D15–D8
	Program byte 3		D23–D16
	Program byte 4		D31–D24
	Program byte 5		D39–D32
	Program byte 6		D47–D40
	Program byte 7 (MS byte)		D55–D48
19	Program byte 8	7 bytes	Program word 2
	Program byte 9		
	Program byte 10		
	Program byte 11		
	Program byte 12		
	Program byte 14		
	Program byte 15		
	•		
	•		
	•		
N + 5	Program byte 7×(Z – 1) + 1	7 bytes	Program word Z
	Program byte 7×(Z – 1) + 2		
	Program byte 7×(Z – 1) + 3		
	Program byte 7×(Z – 1) + 4		
	Program byte 7×(Z – 1) + 5		
	Program byte 7×(Z – 1) + 6		
	Program byte 7×(Z – 1) + 7 = N		
N + 12	0x00	7 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	0x00		
	0x00		
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		

Table 6-6. TAS3202 Memory Block Structures (continued)

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
20-Byte Termination Block (Last Block of Entire Load Block)			
B_{LAST} – 19	0x00	2 bytes	First 2 bytes of termination block are always 0x0000.
	0x00		
B_{LAST} – 17	0x00	2 bytes	Second 2 bytes are always 0x001F.
	0x1F		
B_{LAST} – 15	0x00	1 byte	Last 16 bytes must each be 0x00.
B_{LAST} – 14	0x00	1 byte	
	•		
	•		
	•		
B_{LAST}	0x00	1 byte	

7 Digital Audio Processor (DAP) Arithmetic Unit

The DAP arithmetic unit is a fixed-point computational engine consisting of an arithmetic unit and data and coefficient memory blocks. The primary features of the DAP are:

- Two-pipe parallel processing architecture
  - 48-bit data path with 76-bit accumulator
  - Hardware single cycle multiplier (28×48)
  - Three 48-bit general-purpose data registers and one 28-bit coefficient register
  - Four simultaneous operations per machine cycle
  - Shift right, shift left, and bimodal clip
  - Log2/Alog2
  - Magnitude Truncation
- Hardware acceleration units
  - Soft volume controller
  - Delay memory
  - Dither generator
  - Log2/2× estimator
- 1024 + 768 dual-port ports words of data (24 and 48 bits, respectively)
- 1228 words of coefficient memory (28 bits)
- 3K word of program RAM (55 bits)
- 5.88K words of 24-bits delay memory (1.22 ms)
- Coefficient RAM, data RAM, LFSR seed, program counter, and memory pointers are all mapped into the same memory space for convenient addressing by the microcontroller.
- Memory interface block contains four pointers, two for data memory and two for coefficient memory.

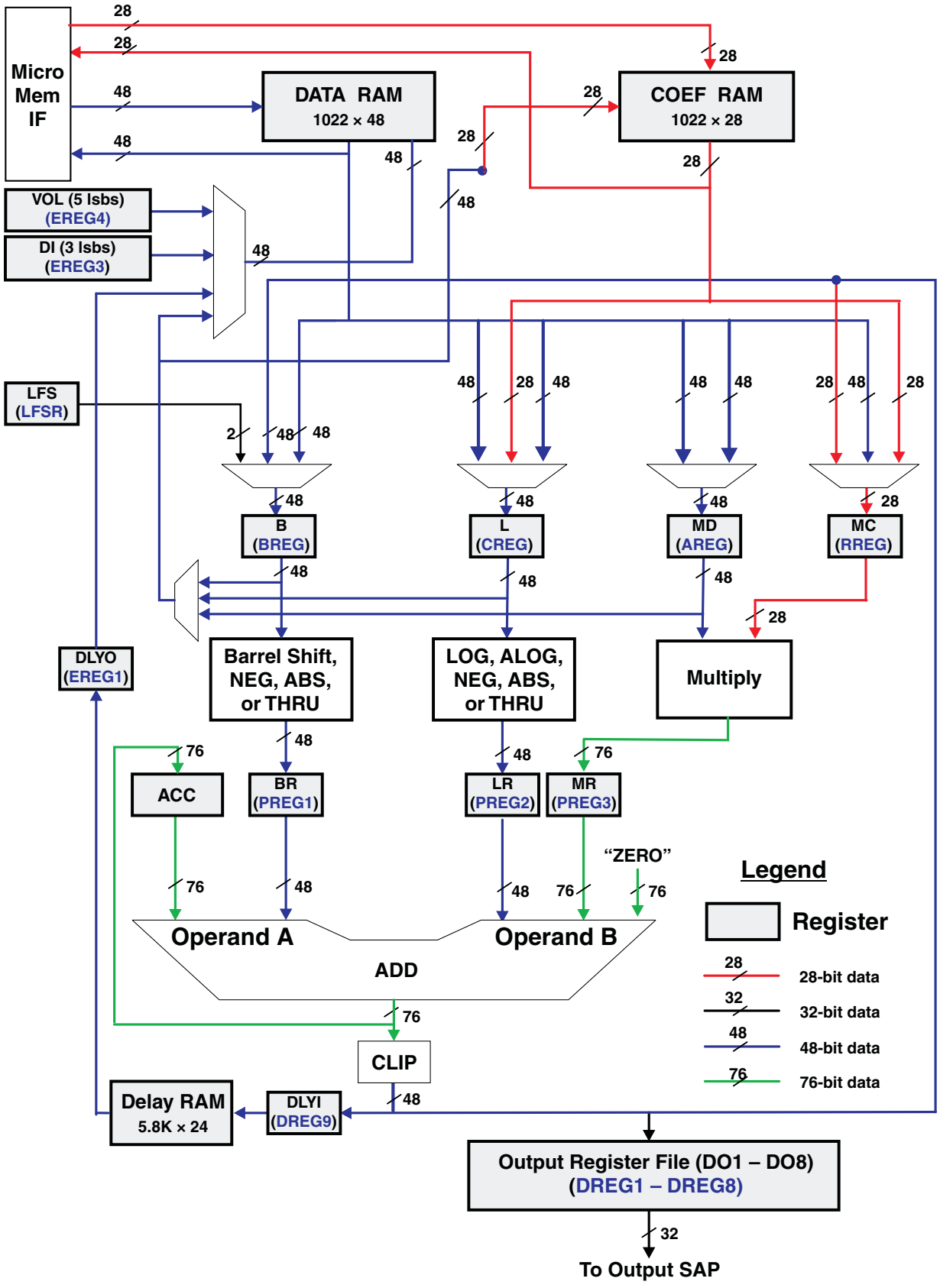


Figure 7-1. DSP Core Block Diagram

7.1 DAP Instructions Set

Please see this information in the *TAS3xxx DAS Instruction Set Reference Guide*, available to those registered to the TAS3xxx-PurePath Studio Extranet.

7.2 DAP Data Word Structure

Figure 7-2 shows the data word structure of the DAP arithmetic unit. Eight bits of overhead or guard bits are provided at the upper end of the 48-bit DAP word, and 16 bits of computational precision or noise bits are provided at the lower end of the 48-bit word. The incoming digital audio words are all positioned with the MSB abutting the 8-bit overhead/guard boundary. The sign bit in bit 39 indicates that all incoming audio samples are treated as signed data samples The arithmetic engine is a 48-bit (25.23 format) processor consisting of a general-purpose 76-bit ALU and function-specific arithmetic blocks. Multiply operations (excluding the function-specific arithmetic blocks) always involve 48-bit DAP words and 28-bit coefficients (usually I^2C programmable coefficients). If a group of products is to be added together, the 76-bit product of each multiplication is applied to a 76-bit adder, where a DSP-like multiply-accumulate (MAC) operation takes place. Biquad filter computations use the MAC operation to maintain precision in the intermediate computational stages.

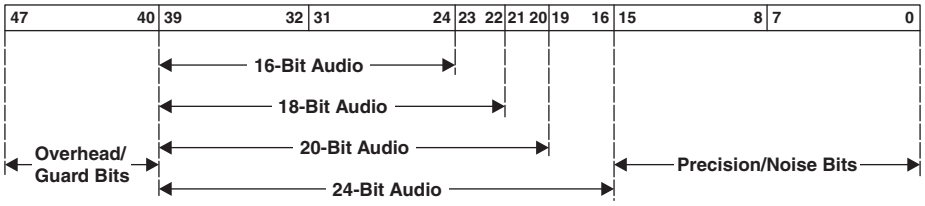


Figure 7-2. Arithmetic Unit Data Word Structure

To maximize the linear range of the 76-bit ALU, saturation logic is not used. In MAC computations, intermediate overflows are permitted, and it is assumed that subsequent terms in the computation flow correct the overflow condition (see Figure 7-3). The DAP memory banks include a dual port data RAM for storing intermediate results, a coefficient RAM, and a fixed program ROM. Only the coefficient RAM, accessible via the I^2C bus, is available to the user.

	1	0	1	1	0	1	1	1	(-73)	-73
+	1	1	0	0	1	1	0	1	(-51)	+ -51
	1	0	0	0	0	1	0	0	(-124)	-124
+	1	1	0	1	0	0	1	1	(-45)	+ -45
Rollover	0	1	0	1	0	1	1	1	(57)	57
+	0	0	1	1	1	0	1	1	(59)	+ 59
	1	0	0	1	0	0	1	0	(-110)	-110

Figure 7-3. DSP ALU Operation With Intermediate Overflow

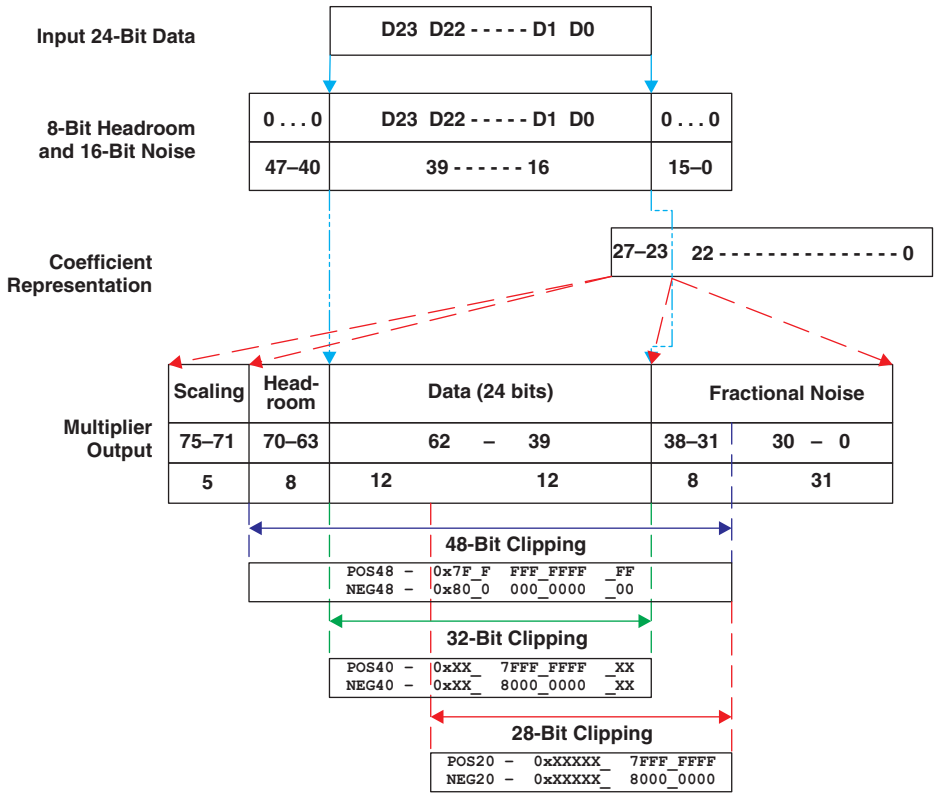


Figure 7-4. DAP Data-Path Data Representation

8 Electrical Specifications

8.1 Absolute Maximum Ratings(1)

over operating temperature range (unless otherwise noted)

DVDD	Digital supply voltage range		–0.5 V to 3.8 V
AVDD	Analog supply voltage range		–0.5 V to 3.8 V
V_I	Input voltage range	3.3-V TTL	–0.5 V to DVDD + 0.5 V
		1.8 V LVCMOS (XTLI)	–0.5 V to 2.3 V
V_O	Output voltage range	3.3 V TTL	–0.5 V to DVDD + 0.5 V
		1.8 V LVCMOS (XTLO)	–0.5 V to 2.3 V(2)
I_{IK}	Input clamp current (V_I < 0 or V_I > DVDD)		±20 µA
I_{OK}	Output clamp current (V_O < 0 or V_O > DVDD)		±20 µA
T_A	Operating free-air temperature range		0°C to 70°C
T_{stg}	Storage temperature range		–65°C to 150°C

(1) Stresses beyond those listed under *Absolute Maximum Ratings* may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under *Recommended Operating Conditions* is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

(2) Pin XTAL_OUT is the only TAS3202 output that is derived from the internal 1.8-V logic supply. The absolute maximum rating listed is for reference; only a crystal should be connected to XTAL_OUT.

Note:

- VR_ANA is derived from TAS3202 internal 1.8-V voltage regulator. This terminal must not be used to power external devices.
- VR_DIG is derived from TAS3202 internal 1.8-V voltage regulator. This terminal must not be used to power external devices.
- VR_PLL is derived from TAS3202 internal 1.8-V voltage regulator. This terminal must not be used to power external devices.

8.2 Package Dissipation Ratings

PACKAGE DESCRIPTION			$T_A \le 25°C$ POWER RATING (mW)	DERATING FACTOR ABOVE $T_A = 25°C$ (mW/°C)	$T_A = 70°C$ POWER RATING (mW)
PACKAGE TYPE	PIN COUNT	PACKAGE DESIGNATOR			
TQFP	64	PAG	1869	23.36	818

8.3 Recommended Operating Conditions

			MIN	NOM	MAX	UNIT
DVDD	Digital supply voltage		3	3.3	3.6	V
AVDD	Analog supply voltage		3	3.3	3.6	V
V_{IH}	High-level input voltage	3.3-V TTL	2			V
		1.8-V LVCMOS (XTL_IN)	1.2			
V_{IL}	Low-level input voltage	3.3-V TTL			0.8	V
		1.8-V LVCMOS (XTL_IN)			0.5	
T_A	Operating ambient air temperature		0	25	70	°C
T_J	Operating junction temperature		0		105	°C
	Analog differential input			2		V_{RMS}
	Analog output load	Resistance		10		kΩ
		Capacitance		100		pF

8.4 Electrical Characteristics

over recommended operating conditions (unless otherwise noted)

PARAMETER			TEST CONDITIONS	MIN	TYP	MAX	UNIT
V_{OH}	High-level output voltage	3.3-V TTL	I_{OH} = –4 mA	2.4			V
		1.8-V LVCMOS (XTL_OUT)	I_{OH} = –0.55 mA	1.44			
V_{OL}	Low-level output voltage	3.3-V TTL	I_{OL} = 4 mA			0.5	V
		1.8-V LVCMOS (XTL_OUT)	I_{OL} = 0.75 mA			0.4	
I_{OZ}	High-impedance output current	3.3-V TTL	$V_I = V_{IL}$			±20	µA
I_{IL}	Low-level input current	3.3-V TTL	$V_I = V_{IL}$			±20	µA
		1.8-V LVCMOS (XTL_IN)	$V_I = V_{IL}$			±20	
I_{IH}	High-level input current	3.3-V TTL	$V_I = V_{IH}$			±20	µA
		1.8-V LVCMOS (XTL_IN)	$V_I = V_{IH}$			±20	
I_{DVDD}	Digital supply current	Normal operation	MCLK_IN = 24.576 MHz, LRCLK = 48 kHz		130		mA
I_{AVDD}	Analog supply current	Normal operation	MCLK_IN = 24.576 MHz, LRCLK = 48 kHz		60		mA
Power Dissipation (Total)	Digital and analog supply current	Normal operation	MCLK_IN = 24.576 MHz, LRCLK = 48 kHz		627		mW
		Standby mode	With voltage regulators on		23		mW
			With voltage regulators off		825		µW
		Reset mode			20		mW
VR_ANA	Internal voltage regulator – analog			1.6	1.8	1.98	V
VR_PLL	Internal voltage regulator – PLL			1.6	1.8	1.98	V
VR_DIG	Internal voltage regulator – digital			1.6	1.8	1.98	V

8.5 Audio Specifications

T_A = 25°C, AVDD = 3.3 V, DVDD = 3.3 V, Fs = 48 kHz, 1-kHz sine wave full scale, over operating free-air temperature range (unless otherwise noted)

PARAMETER			TEST CONDITIONS	MIN	TYP	MAX	UNIT
Overall performance: input ADC – DAP – DAC – line out	Dynamic range		Evaluation module, A-weighted, –60 dB with respect to full scale		100		dB
	THD+N		Evaluation module, –3 dB with respect to full scale		101		dB
ADC section	Dynamic range		A-weighted, –60 dB with respect to full scale		102		dB
	THD+N		–4 dB with respect to full scale		93		dB
	Crosstalk		One channel = –3 dB, Other channel = 0 V		84		dB
	Power supply rejection ratio		1 kHz, 100 mVpp on AVDD		57		dB
	Input resistance				20		kΩ
	Input capacitance				10		pF
ADC decimation filter	Pass-band edge				0.45Fs		Hz
	Pass-band ripple				±0.01		dB
	Stop-band edge				0.55Fs		Hz
	Stop-band attenuation				100		dB
	Group delay				37÷Fs		Sec
DAC section	Differential full-scale output voltage				2		V_{RMS}
	Dynamic range		A-weighted, –60 dB with respect to full scale		105		dB
	THD+N		–1-dBFS input, 0-dB gain		95		dB
	Crosstalk	DAC to ADC	One channel –3 dBFS, Other channel 0 V		84		dB
		ADC to DAC	One channel –3 dB, Other channel 0 V		84		dB
		DAC to DAC	One channel –3 dBFS; Other channel 0 V		84		dB
	Power-supply rejection ratio		1 kHz, 100 mVpp on AVDD		56		dB
	DC offset		With respect to V_{REF}				mV
DAC interpolation filter	Pass-band edge				0.45Fs		Hz
	Pass-band ripple				±0.06		dB
	Transition band				1.45 Fs to 0.55Fs		Hz
	Stop-band edge				7.4Fs		Hz
	Stop-band attenuation				-65		dB
	Filter group delay				21÷Fs		Sec

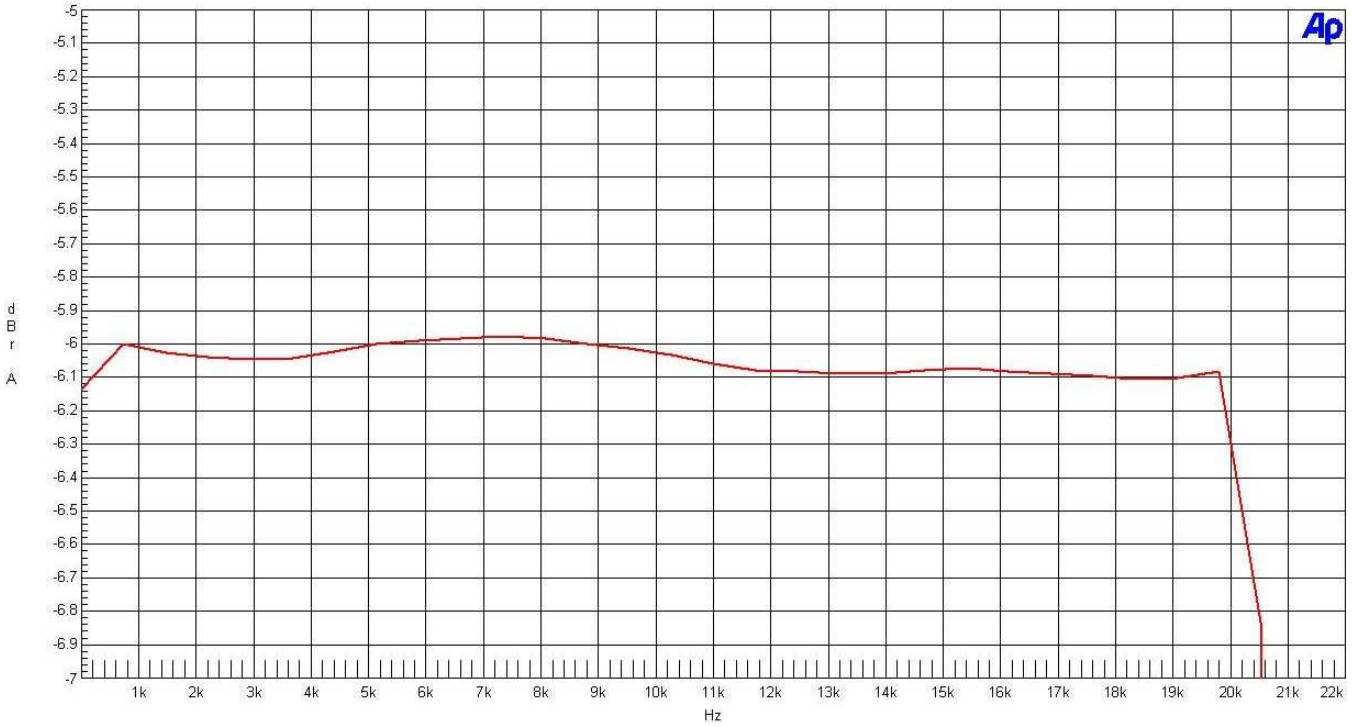


Figure 8-1. Frequency Response (ADC-DAC)

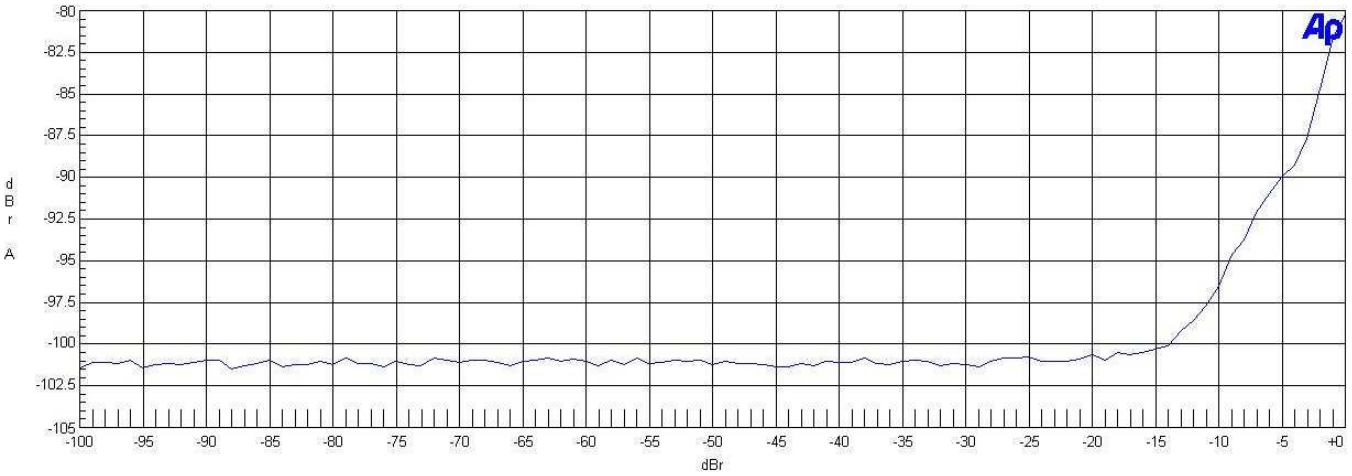


Figure 8-2. THD+N (ADC-DAC)

8.6 Timing Characteristics

The following sections describe the timing characteristics of the TAS3202.

8.7 Master Clock

over recommended operating conditions (unless otherwise noted)

PARAMETER			TEST CONDITIONS	MIN	TYP	MAX	UNIT
$f_{(XTAL\_IN)}$	Frequency, XTAL_IN (1/ $t_{c(1)}$)		See (1)		512Fs		Hz
$t_{c(1)}$	Cycle time, XTAL_IN				1÷512Fs		Sec
$f_{(MCLK\_IN)}$	Frequency, MCLK_IN (1/ $t_{c(2)}$)				512Fs		Hz
$t_{w(MCLK\_IN)}$	Pulse duration, MCLK_IN high		See (2)	0.4 $t_{c(2)}$	0.5 $t_{c(2)}$	0.6 $t_{c(2)}$	ns
	Crystal frequency deviation					50	ppm
$f_{(MCLKO)}$	Frequency, MCLKO (1/ $t_{c(3)}$)				256Fs		Hz
$t_{r(MCLKO)}$	Rise time, MCLKO		C_L = 30 pF			15	ns
$t_{f(MCLKO)}$	Fall time, MCLKO		C_L = 30 pF			15	ns
$t_{w(MCLK\_IN)}$	Pulse duration, MCLKO high		See (3)		H_{MCLKO}		ns
	MCLKO jitter	XTAL_IN master clock source			80		ps
		MCLK_IN master clock source	See (4)				
$t_{d(MI-MO)}$	Delay time, MCLK_IN rising edge to MCLKO rising edge	MCLKO = MCLK_IN	See (5)			20	ns
		MCLKO < MCLK_IN	See (5) (6)			20	

(1) Duty cycle is 50/50.
(2) Period of MCLK_IN = T_{MCLK_IN} = 1/f_{MCLK_IN}
(3) H_{MCLKO} = 1/(2 × MCLKO). MCLKO has the same duty cycle as MCLK_IN when MCLKO = MCLK_IN. When MCLKO = 0.5 MCLK_IN or 0.25 MCLK_IN, the duty cycle of MCLKO is typically 50%.
(4) When MCLKO is derived from MCLK_IN, MCLKO jitter = MCLK_IN jitter
(5) Only applies when MCLK_IN is selected as master source clock
(6) Also applies to MCLKO falling edge when MCLKO = MCLK_IN/2 or MCLK_IN/4

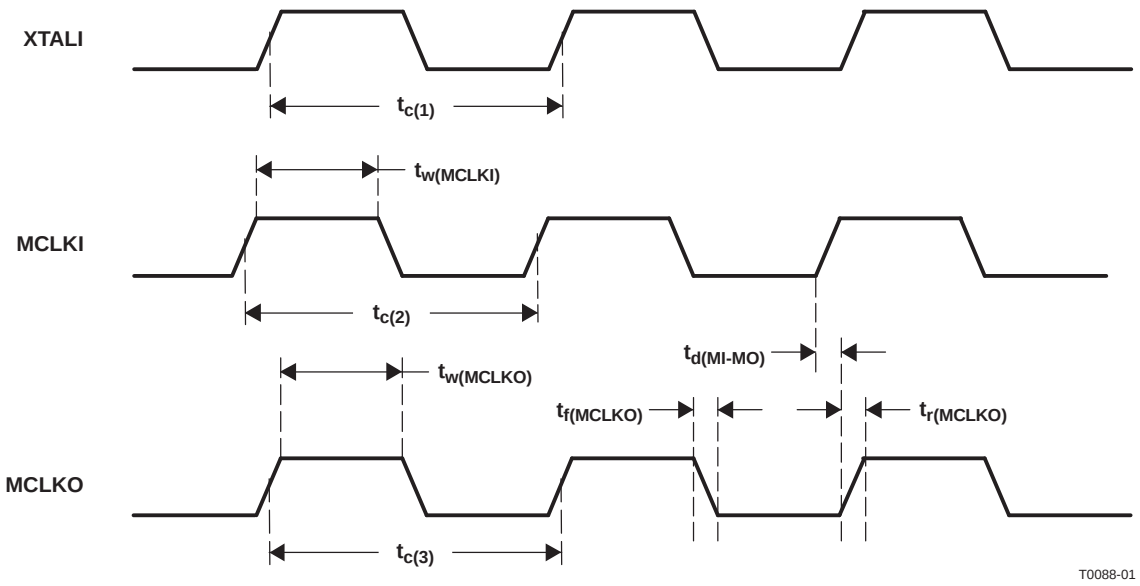


Figure 8-3. Master Clock Signal Timing Waveforms

8.8 Serial Audio Port, Slave Mode

over recommended operating conditions (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
f_{LRCLK}	Frequency, LRCLK (f_S)				48	kHz
$t_{w(SCLKIN)}$	Pulse duration, SCLKIN high	See (1)	0.4 $t_{c(SCLKIN)}$	0.5 $t_{c(SCLKIN)}$	0.6 $t_{c(SCLKIN)}$	ns
f_{SCLKIN}	Frequency, SCLKIN	See (2)		64 F_S		MHz
t_{pd1}	Propagation delay, SCLKIN falling edge to SDOUT				16	ns
t_{su1}	Setup time, LRCLK to SCLKIN rising edge		10			ns
t_{h1}	Hold time, LRCLK from SCLKIN rising edge		5			ns
t_{su2}	Setup time, SDIN to SCLKIN rising edge		10			ns
t_{h2}	Hold time, SDIN from SCLKIN rising edge		5			ns
t_{pd2}	Propagation delay, SCLKIN falling edge to SCLKOUT2 falling edge				15	ns

(1) Period of SCLKIN = $T_{SCLKIN} = 1/f_{SCLKIN}$
(2) Duty cycle is 50/50.

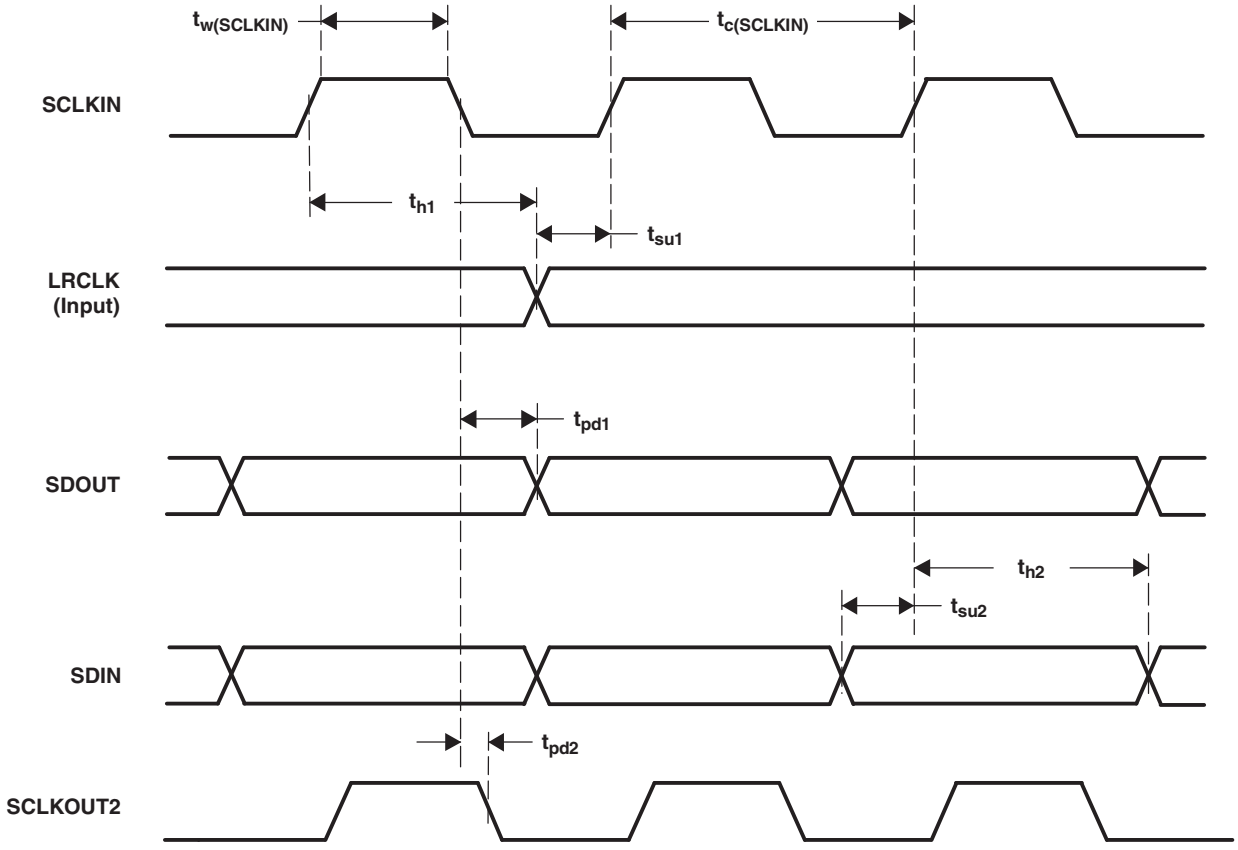


Figure 8-4. Serial Audio Port Slave Mode Timing Waveforms

8.9 Serial Audio Port, Master Mode (TAS3202)

over recommended operating conditions (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
$f_{(LRCLK)}$	Frequency LRCLK	C_L = 30 pF		48		kHz
$t_{r(LRCLK)}$	Rise time, LRCLK (1)	C_L = 30 pF			12	ns
$t_{f(LRCLK)}$	Fall time, LRCLK (1)	Duty cycle is 50/50			12	ns
$f_{(SCLKOUT)}$	Frequency, SCLKOUT	C_L = 30 pF		$64F_S$		MHz
$t_{r(SCLKOUT)}$	Rise time, SCLKOUT	C_L = 30 pF			12	ns
$t_{f(SCLKOUT)}$	Fall time, SCLKOUT	C_L = 30 pF			12	ns
$t_{pd1(SCLKOUT)}$	Propagation delay, SCLKOUT falling edge to LRCLK edge				5	ns
t_{pd2}	Propagation delay, SCLKOUT falling edge to SDOUT				5	ns
t_{su}	Setup time, SDIN to SCLKOUT rising edge		25			ns
t_h	Hold time, SDIN from SCLKOUT rising edge		30			ns

(1) Rise time and fall time measured from 20% to 80% of maximum height of waveform.

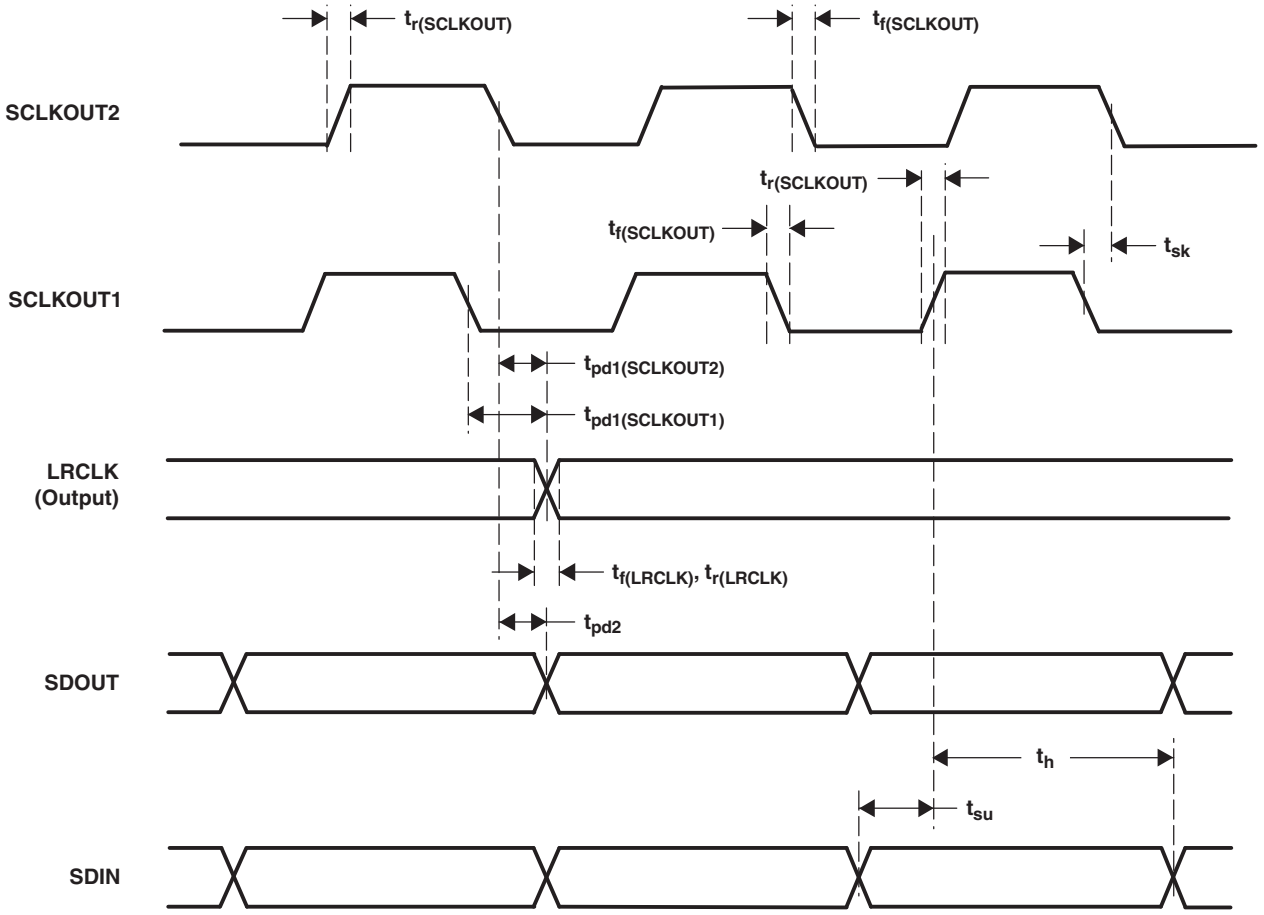


Figure 8-5. Serial Audio Port Master Mode Timing Waveforms

8.10 Pin-Related Characteristics of the SDA and SCL I/O Stages for F/S-Mode I²C-Bus Devices

PARAMETER		TEST CONDITIONS	STANDARD MODE		FAST MODE		UNIT
			MIN	MAX	MIN	MAX	
V_{IL}	LOW-level input voltage		–0.5	0.8	–0.5	0.8	V
V_{IH}	HIGH-level input voltage		2		2		V
V_{hys}	Hysteresis of inputs		N/A	N/A	0.05 V_{DD}		V
V_{OL1}	LOW-level output voltage (open drain or open collector)	3-mA sink current			0	0.4	V
t_{of}	Output fall time from V_{IHmin} to V_{ILmax}	Bus capacitance from 10 pF to 400 pF		250	7 + 0.1 C_b (1)	250	ns
I_I	Input current, each I/O pin		–10	10	–10 (2)	10 (2)	µA
$t_{SP(SCL)}$	SCL pulse duration of spikes that must be suppressed by the input filter		N/A	N/A	14 (3)		ns
$t_{SP(SDA)}$	SDA pulse duration of spikes that must be suppressed by the input filter		N/A	N/A	22 (3)		ns
C_I	Capacitance, each I/O pin			10		10	pF

(1) C_b = capacitance of one bus line in pF. The output fall time is faster than the standard I²C specification.
(2) The I/O pins of fast-mode devices must not obstruct the SDA and SDL lines if V_{DD} is switched off.
(3) These values are valid at the 135-MHz DSP clock rate. If DSP clock is reduced by half, the t_{SP} doubles.

8.11 Bus-Related Characteristics of the SDA and SCL I/O Stages for F/S-Mode I²C-Bus Devices

all values are referred to V_{IHmin} and V_{ILmax} (see Section 8.10)

PARAMETER		STANDARD MODE		FAST MODE		UNIT
		MIN	MAX	MIN	MAX	
f_{SCL}	SCL clock frequency	0	100	0	400 (1)	kHz
t_{HD-STA}	Hold time (repeated) START condition. After this period, the first clock pulse is generated.	4		0.6		µs
t_{LOW}	LOW period of the SCL clock	4.7		1.3		µs
t_{HIGH}	HIGH period of the SCL clock	4		0.6		µs
t_{SU-STA}	Setup time for repeated START	4.7		0.6		µs
t_{SU-DAT}	Data setup time	250		100		µs
t_{HD-DAT}	Data hold time (2) (3)	0	3.45	0	0.9	µs
t_r	Rise time of both SDA and SCL signals		1000	20 + 0.1 C_b (4)	300	ns
t_f	Fall time of both SDA and SCL		300	20 + 0.1 C_b (4)	300	ns
t_{SU-STO}	Setup time for STOP condition	4		0.6		µs
t_{BUF}	Bus free time between a STOP and START condition	4.7		1.3		µs
C_b	Capacitive load for each bus line		400		400	pF
V_{nL}	Noise margin at the LOW level for each connected device (including hysteresis)	0.1V_{DVDD}		0.1V_{DVDD}		V
V_{nH}	Noise margin at the HIGH level for each connected device (including hysteresis)	0.2V_{DVDD}		0.2V_{DVDD}		V

(1) In master mode, the maximum speed is 375 kHz.
(2) Note that SDA does not have the standard I²C specification 300-ns internal hold time. SDA must be valid by the rising and falling edges of SCL. TI recommends that a 2-kΩ pullup resistor be used to avoid potential timing issues.
(3) A fast-mode I²C-bus device can be used in a standard-mode I²C-bus system, but the requirement $t_{SU-DAT} \geq 250$ ns must then be met. This is automatically the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line $t_{r-max} + t_{SU-DAT} = 1000 + 250 = 1250$ ns (according to the standard-mode I²C bus specification) before the SCL line is released.
(4) C_b = total capacitance of one bus line in pF

NOTE

SDA does not have the standard I²C specification 300-ns internal hold time. SDA must be valid by the rising and falling edges of SCL.

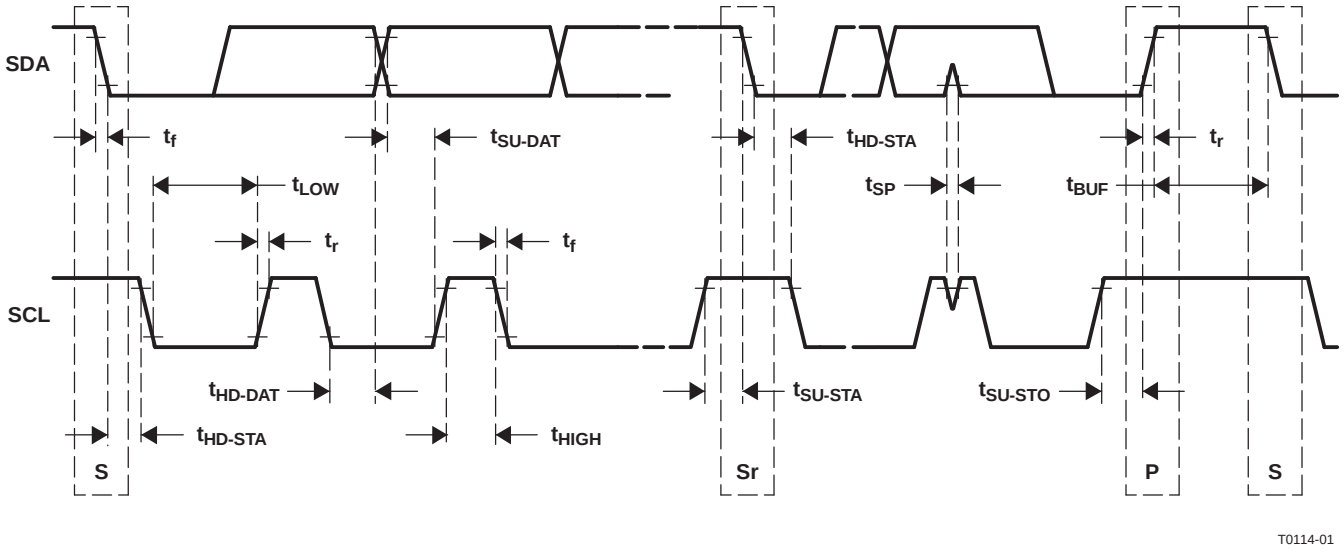


Figure 8-6. Start and Stop Conditions Timing Waveforms

8.11.1 Recommended I²C Pullup Resistors

It is recommended that the I²C pullup resistors R_P be 4.7 kΩ (see Figure 8-7). If a series resistor is in the circuit (see Figure 8-8), the series resistor R_S should be less than or equal to 300 Ω.

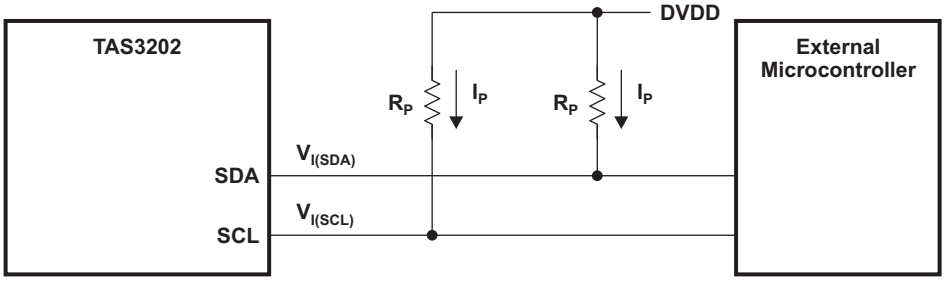
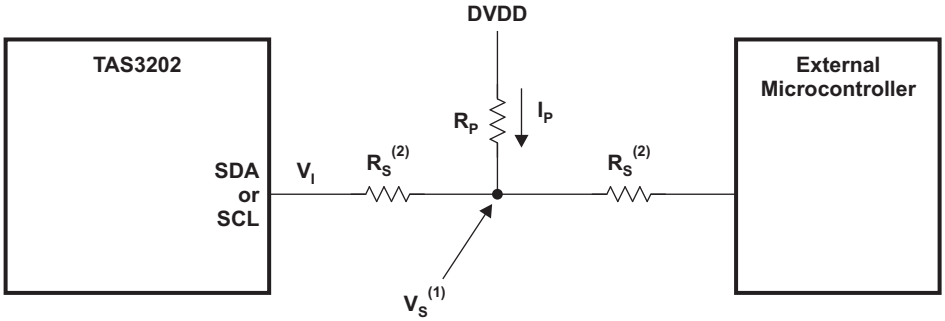


Figure 8-7. I²C Pullup Circuit (With No Series Resistor)



(1) $V_S = DVDD \times R_S/(R_S - R_P)$. When driven low, $V_S << V_{IL}$ requirements.

(2) $R_S \leq 300\ \Omega$

Figure 8-8. I²C Pullup Circuit (With Series Resistor)

8.12 Reset Timing

control signal parameters over recommended operating conditions (unless otherwise noted)

PARAMETER		MIN	MAX	UNIT
$t_{w(RESET)}$	Pulse duration, $\overline{RESET}$ active	200		ns
$t_{r(DMSTATE)}$	Time to outputs inactive		100	µs
$t_{r(run)}$	Time to enable I^2C	50		ms

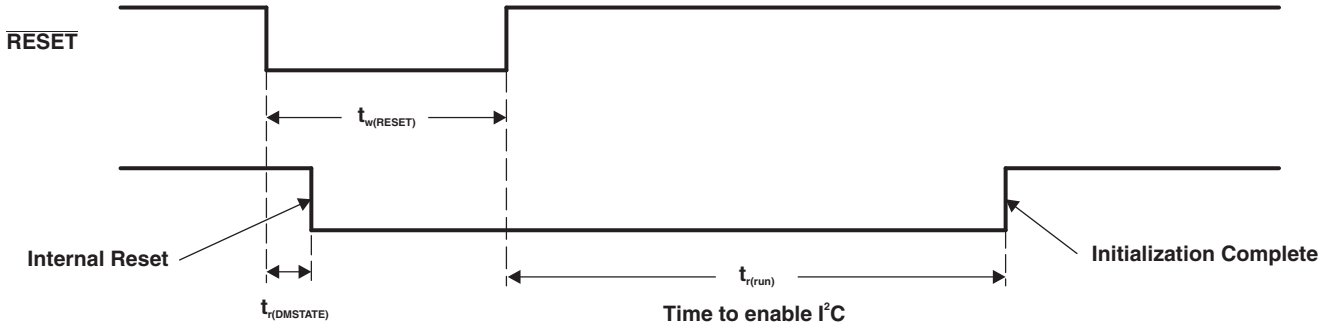


Figure 8-9. Reset Timing

9 I²C Register Map

I²C registers are also mapped to some of the Extended Special Function Registers (ESFRs). They are defined in the following sections.

Table 9-1. I²C Register Map

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x00	Clock Control Register	4	Description shown in Section 9.1	0x00, 0x40, 0x1B, 0x22
0x01	Reserved	4	Reserved	0x00, 0x00, 0x00, 0x40
0x02	Status Register	4	Description shown in Section 9.2	0x00, 0x00, 0x03, 0xFF
0x03	Unused			0x00, 0x00, 0x00, 0x00
0x04	I²C Memory Load Control	8	Description shown in Section 9.3	0x00, 0x00, 0x00, 0x00 0x00, 0x00, 0x00, 0x00
0x05	I²C Memory Load Data	8	Description shown in Section 9.3	0x00, 0x00, 0x00, 0x00 0x00, 0x00, 0x00, 0x00
0x06	Memory Access Register 1	4	u(31:24)(1), MemSelect(23:16), Addr(15:8), Addr(7:0)	0x00, 0x00, 0x00, 0x00
0x07	Memory Access Register 2	16	D(63:56), D(55:48), D(47:40), D(39:32), D(31:24), D(23:16), D(15:8), D(7:0)	0x00, 0x00, 0x00, 0x00 0x00, 0x00, 0x00, 0x00
0x08	Device Version	4	TAS3202 version	0x00, 0x00, 0x00, 0x01
0x09	Unused	Unused	Unused	Unused
0x10	Analog Power Down Control 1	4	Analog Power Down Control 1	0x00, 0x00, 0x00, 0x1F
0x11	Analog Power Down Control 2	4	Analog Power Down Control 2	0x00, 0x00, 0x00, 0xFF
0x12	Analog Input Control	4	Analog Input Control	0x00, 0x00, 0x00, 0x01
0x13	ADC Dynamic Element Matching	4	ADC Dynamic Element Matching	0x00, 0x00, 0x00, 0x08
0x14	Unused	4	Unused	0x00, 0x00, 0x00, 0x00
0x15	Unused	4	Unused	0x00, 0x00, 0x00, 0x00
0x16	Unused		Unused	
0x17	ADC Current Control 1	4	ADC Current Control 1	0x00, 0x00, 0x00, 0x00
0x18	ADC Current Control 2	4	ADC Current Control 2	0x00, 0x00, 0x00, 0x00
0x19	Unused	4	Unused	
0x1A	DAC Control 1	4	DAC Control 1	0x00, 0x00, 0x00, 0x00
0x1B	DAC Control 2	4	DAC Control 2	0x00, 0x00, 0x00, 0x00
0x1C	Unused	4	Analog Test Modes	0x00, 0x00, 0x00, 0x00
0x1D	DAC Control 3	4	DAC Modulator Dither	0x00, 0x00, 0x00, 0x00
0x1E	ADC and DAC Reset	4	ADC/DAC Digital Reset	0x00, 0x00, 0x00, 0x00
0x1F	Analog Input Gain Select		Analog Input Gain Select	0x00, 0x00, 0x00, 0x00
0x20	Unused	4	Clock Delay Setting ADC	0x00, 0x00, 0x00, 0x00
0x21	MCLK_OUT2 Divider	4	MCLK_OUT2 Divider	0x00, 0x00, 0x00, 0x05
0x22	MCLK_OUT3 Divider	4	MCLK_OUT3 Divider	0x00, 0x00, 0x00, 0x00
0x30–0x3F	Digital Cross Bar	32	Digital Cross Bar	See Section 9.14

(1) u indicates unused bits.

In the following sections, **BOLD** indicates the default state of the bit fields.

9.1 Clock Control Register (0x00)

Register 0x00 provides the user with control over MCLK, LRCLK, SCLKOUT1, SCLKOUT2, data-word size, and serial audio port modes. Register 0x00 default = **0x00 00 1B 22**.

Table 9-2. Clock Control Register (0x00)

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D23	**D22**	**D21**	**D20**	**D19**	**D18**	**D17**	**D16**	**DESCRIPTION**
–	**1**	–	–	–	–	–	–	**Master Mode (XTAL)**
–	0	–	–	–	–	–	–	Slave mode (MCLK_IN)
D15	**D14**	**D13**	**D12**	**D11**	**D10**	**D9**	**D8**	**DESCRIPTION**
–	–	–	–	–	–	0	0	Output SAP 32-bit word
–	–	–	–	–	–	0	1	Output SAP 16-bit word
–	–	–	–	–	–	1	0	Output SAP 20-bit word
–	–	–	–	–	–	**1**	**1**	**Output SAP 24-bit word**
–	–	–	0	0	–	–	–	Input SAP 32-bit word
–	–	–	0	1	–	–	–	Input SAP 16-bit word
–	–	–	1	0	–	–	–	Input SAP 20-bit word
–	–	–	**1**	**1**	–	–	–	**Input SAP 24-bit word**
D7	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**DESCRIPTION**
IM3	IM2	IM1	IM0					Input data format
				OM3	OM2	OM1	OM0	Output data format

9.2 Status Register (0x02)

During I^2C download, the write operation to indicate that a particular memory is to be written causes the TAS3202 to set an error bit to indicate a load for that memory type. This error bit is cleared when the operation completes successfully.

Table 9-3. Status Register (0x02)

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D23	**D22**	**D21**	**D20**	**D19**	**D18**	**D17**	**D16**	**DESCRIPTION**
–	–	–	–	–	–	–	–	Firmware definable
D15	**D14**	**D13**	**D12**	**D11**	**D10**	**D9**	**D8**	**DESCRIPTION**
–	–	–	–	–	–	–	–	Firmware definable
D7	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**DESCRIPTION**
0	0	–	–	–	–	–	1	Microprocessor program memory load error
0	0	–	–	–	–	1	–	Microprocessor external data memory load error
0	0	–	–	–	1	–	–	Audio DSP core program memory load error
0	0	–	–	1	–	–	–	Audio DSP core upper coefficient memory load error
0	0	–	1	–	–	–	–	Audio DSP core upper data memory load error
0	0	1	–	–	–	–	–	Invalid memory select
1	1	1	1	0	0	0	0	End-of-load header error
1	1	1	1	1	1	1	1	N, IC sampling clock is 33 MHz divided by 2N
0	**0**	**0**	**0**	**0**	**0**	**0**	**0**	**No errors**

9.3 I²C Memory Load Control and Memory Load Data Registers (0x04 and 0x05)

Registers 0x04 (Table 9-4) and 0x05 (Table 9-5) allow the user to download TAS3202 program code and data directly from the system I²C controller. This mode is called the I²C slave mode (from the TAS3202 point of view). See the *TAS3xxx Firmware Programmer's Guide* for more details.

The I²C slave memory load port permits the system controller to load the TAS3202 memories as an alternative to having the TAS3202 load its memory from EEPROM.

- Micro program memory
- Micro extended memory
- DAP program memory
- DAP coefficient memory
- DAP data memory

The transfer is performed by writing to two I²C registers. The first register is an 8-byte register that holds the checksum, the memory to be written, the starting address, the number of data bytes to be transferred. The second location holds 8 bytes of data. The memory load operation starts with the first register being set. Then the data is written into the second register using the format shown. After the last data byte is written into the second register, an additional two bytes are written that contain the 2-byte checksum. At that point, the transfer is complete and status of the operation is reported in the status register. The end checksum is always contained in the last two bytes of the data block.

Table 9-4. TAS3202 Memory Load Control Register (0x04)

BYTE	DATA BLOCK FORMAT	SIZE	NOTES
1–2	Checksum code	2 bytes	Checksum of bytes 2 through N + 8. If this is a termination header, this value is 00 00.
3-4	Memory to be loaded	2 bytes	0: Microprocessor program memory 1: Microprocessor external data memory 2: Audio DSP core program memory 3: Audio DSP core coefficient memory 4: Audio DSP core data memory 5: Audio DSP core upper data memory 6: Audio DSP core upper coefficient memory 7–15: Reserved for future expansion
5	Unused	1 byte	Reserved for future expansion
6–7	Starting TAS3202 memory address	2 bytes	If this is a termination header, this value is 0000.
7–8	Number of data bytes to be transferred	2 bytes	If this is a termination header, this value is 0000.

Table 9-5. TAS3202 Memory Load Data Register (0x05)

BYTE	8-BIT DATA	28-BIT DATA	48-BIT DATA	54-BIT DATA
1	Datum 1 D7–D0	0000 D27–D24	0000 0000	0000 0000
2	Datum 2 D7–D0	D7–D0	0000 0000	00 D53–D48
3	Datum 3 D7–D0	D15–D8	D47–D40	D47–D40
4	Datum 4 D7–D0	D7–D0	D39–D32	D39–D32
5	Datum 5 D7–D0	0000 D27–D24	D31–D24	D31–D24
6	Datum 6 D7–D0	D23–D16	D23–D16	D23–D16
7	Datum 7 D7–D0	D15–D8	D15–D8	D15–D8
8	Datum 8 D7–D0	D7–D0	D7–D0	D7–D0

9.4 Memory Access Registers (0x06 and 0x07)

Registers 0x06 (Table 9-6) and 0x07 (Table 9-7) allow the user to access the internal resources of the TAS3202.

Table 9-6. Memory Select and Address Register (0x06)

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Unused
D23	**D22**	**D21**	**D20**	**D19**	**D18**	**D17**	**D16**	**DESCRIPTION**
0	0	0	0	0	0	0	1	Audio DSP core coefficient memory select
0	0	0	0	0	0	1	0	Audio DSP core data memory select
0	0	0	0	0	0	1	1	Reserved
0	0	0	0	0	1	0	0	Microprocessor internal data memory select
0	0	0	0	0	1	0	1	Microprocessor external data memory select
0	0	0	0	0	1	1	0	SFR select
0	0	0	0	0	1	1	1	Microprocessor program RAM select
0	0	0	0	1	0	0	0	Audio DSP core program RAM select
0	0	0	0	1	0	0	1	Audio DSP core upper memory select
0	0	0	0	1	0	1	0	Audio DSP core program RAM select
D15	**D14**	**D13**	**D12**	**D11**	**D10**	**D9**	**D8**	**DESCRIPTION**
A0	A1	A2	A3	A4	A5	A6	A7	Memory address
D7	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**DESCRIPTION**
A8	A9	A10	A11	A12	A13	A14	A15	Memory address

Table 9-7. Data Register (Peek and Poke) (0x07)

D63	D62	D61	D60	D59	D58	D57	D56	DESCRIPTION
D63	D62	D61	D60	D59	D58	D57	D56	Data to be written or read
D55	**D54**	**D53**	**D52**	**D51**	**D50**	**D49**	**D48**	**DESCRIPTION**
D55	D54	D53	D52	D51	D50	D49	D48	Data to be written or read
D47	**D46**	**D45**	**D44**	**D43**	**D42**	**D41**	**D40**	**DESCRIPTION**
D47	D46	D45	D44	D43	D42	D41	D40	Data to be written or read
D39	**D38**	**D37**	**D36**	**D35**	**D34**	**D33**	**D32**	**DESCRIPTION**
D39	D38	D37	D36	D35	D34	D33	D32	Data to be written or read
D31	**D30**	**D29**	**D28**	**D27**	**D26**	**D25**	**D24**	**DESCRIPTION**
D31	D30	D29	D28	D27	D25	D26	D25	Data to be written or read
D23	**D22**	**D21**	**D20**	**D19**	**D18**	**D17**	**D16**	**DESCRIPTION**
D23	D22	D21	D20	D19	D18	D17	D16	Data to be written or read
D15	**D14**	**D13**	**D12**	**D11**	**D10**	**D9**	**D8**	**DESCRIPTION**
D15	D14	D13	D12	D11	D10	D9	D8	Data to be written or read
D7	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**DESCRIPTION**
D7	D6	D5	D4	D3	D2	D1	D0	Data to be written or read

9.5 Device Version (0x08)

Table 9-8. Device Version

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D23	**D22**	**D21**	**D20**	**D19**	**D18**	**D17**	**D16**	**DESCRIPTION**
–	–	–	–	–	–	–	–	Firmware definable
D15	**D14**	**D13**	**D12**	**D11**	**D10**	**D9**	**D8**	**DESCRIPTION**
–	–	–	–	–	–	–	–	Firmware definable
D7	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**DESCRIPTION**
0	**0**	**0**	**0**	**0**	**0**	**0**	**1**	TAS3202 device version

9.6 Analog Power Down Control (0x10 and 0x11)

Table 9-9. Analog Power Down Control 1 (0x10)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	1	Central reference enable
–	**–**	**–**	**–**	**–**	**–**	**–**	**0**	Power down central reference
–	–	–	–	–	–	1	–	ADC enable
–	**–**	**–**	**–**	**–**	**–**	**0**	**–**	ADC power down
–	–	–	–	–	1	–	–	Not used
–	**–**	**–**	**–**	**–**	**0**	**–**	**–**	Not used
–	**–**	**–**	**–**	1	**–**	**–**	**–**	ADC reference enable
–	**–**	**–**	**–**	**0**	**–**	**–**	**–**	ADC reference power down
–	**–**	**–**	1	**–**	**–**	**–**	**–**	DAC reference enable
–	–	–	**0**	–	–	–	–	DAC reference power down

Table 9-10. Analog Power Down Control 2 (0x11)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	1	DAC left enable
–	**–**	**–**	**–**	**–**	**–**	**–**	**0**	DAC left power down
–	–	–	–	–	–	1	–	DAC right enable
–	**–**	**–**	**–**	**–**	**–**	**0**	**–**	DAC right power down
–	–	–	–	–	1	–	–	Not used
–	**–**	**–**	**–**	**–**	**0**	**–**	**–**	Not used
–	**–**	**–**	**–**	1	**–**	**–**	**–**	Not used
–	**–**	**–**	**–**	**0**	**–**	**–**	**–**	Not used
–	**–**	**–**	1	**–**	**–**	**–**	**–**	Line out left enable
–	–	–	**0**	–	–	–	–	Line out left power down
–	–	1	–	–	–	–	–	Line out right enable
–	–	**0**	–	–	–	–	–	Line out right power down
–	1	–	–	–	–	–	–	Not used
–	**0**	–	–	–	–	–	–	Not used
1	–	–	–	–	–	–	–	Not used
0	–	–	–	–	–	–	–	Not used

9.7 Analog Input Control (0x12)

Table 9-11. Analog Input Control

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	–
–	–	–	–	–	–	–	1	Select input 1 to ADC
–	–	–	–	–	–	0	–	–
–	–	–	–	–	–	1	–	Not used
–	–	–	–	–	0	–	–	–
–	–	–	–	–	1	–	–	Select input 2 to ADC
–	–	–	–	0	–	–	–	–
–	–	–	–	1	–	–	–	Not used
–	–	–	0	–	–	–	–	–
–	–	–	1	–	–	–	–	Not used
–	–	0	–	–	–	–	–	–
–	–	1	–	–	–	–	–	Not used
–	0	–	–	–	–	–	–	ADC differential input
–	1	–	–	–	–	–	–	ADC single ended input
0	–	–	–	–	–	–	–	Not used
1	–	–	–	–	–	–	–	Not used

9.8 ADC Dynamic Element Matching (0x13)

Table 9-12. Dynamic Element Matching

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	ADC dynamic element matching algorithm enabled (recommended setting)
–	–	–	–	–	–	–	1	ADC dynamic element matching algorithm disabled
–	–	–	–	–	–	0	–	Dynamic weighted averaging enabled (recommended setting)
–	–	–	–	–	–	1	–	Dynamic weighted averaging disabled
–	–	–	–	–	0	–	–	Unused
–	–	–	–	–	1	–	–	Unused
–	–	–	–	0	–	–	–	Fast charge of cap on VREF (filtering disabled – recommended setting at startup)
–	–	–	–	1	–	–	–	Slow charge of cap on VREF (filtering enabled – recommended setting during normal operation)
–	–	–	0	–	–	–	–	Unused
–	–	–	1	–	–	–	–	Unused
–	–	0	–	–	–	–	–	Unused
–	–	1	–	–	–	–	–	Unused
–	0	–	–	–	–	–	–	Unused
–	1	–	–	–	–	–	–	Unused
0	–	–	–	–	–	–	–	Unused
1	–	–	–	–	–	–	–	Unused

9.9 ADC Current Control Select (0x17, 0x18)

Table 9-13. Current Control Select (0x17)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	ADC summer current setting (left and right) = 130% of nominal current (Recommended Setting)
–	–	–	–	–	–	0	1	ADC summer current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	0	ADC summer current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	1	ADC summer current setting (left and right) = 70% of nominal current
–	–	–	–	0	0	–	–	ADC quantizer current setting (left and right) = 137.5% of nominal current (recommended setting)
–	–	–	–	0	1	–	–	ADC quantizer current setting (left and right) = 100% of nominal current
–	–	–	–	1	0	–	–	ADC quantizer current setting (left and right) = 100% of nominal current
–	–	–	–	1	1	–	–	ADC quantizer current setting (left and right) = 62.5% of nominal current
–	–	0	0	–	–	–	–	ADC third integrator current setting (left and right) = 130% of nominal current (Recommended Setting)
–	–	0	1	–	–	–	–	ADC third integrator current setting (left and right) = 100% of nominal current
–	–	1	0	–	–	–	–	ADC third integrator current setting (left and right) = 100% of nominal current
–	–	1	1	–	–	–	–	ADC third integrator current setting (left and right) = 70% of nominal current
0	0	–	–	–	–	–	–	ADC reference buffer current setting (left and right) = 130% of nominal current (Recommended Setting)
0	1	–	–	–	–	–	–	ADC reference buffer current setting (left and right) = 100% of nominal current
1	0	–	–	–	–	–	–	ADC reference buffer current setting (left and right) = 100% of nominal current
1	1	–	–	–	–	–	–	ADC reference buffer current setting (left and right) = 70% of nominal current

Table 9-14. Current Control Select (0x18)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	ADC second integrator current setting (left and right) = 130% of nominal current (recommended setting)
–	–	–	–	–	–	0	1	ADC second integrator current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	0	ADC second integrator current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	1	ADC second integrator current setting (left and right) = 70% of nominal current
–	–	–	–	0	0	–	–	ADC second integrator current setting (left and right) = 130% of nominal current (recommended setting)
–	–	–	–	0	1	–	–	ADC first integrator current setting (left and right) = 100% of nominal current
–	–	–	–	1	0	–	–	ADC first integrator current setting (left and right) = 100% of nominal current
–	–	–	–	1	1	–	–	ADC first integrator current setting (left and right) = 70% of nominal current
–	–	0	0	–	–	–	–	ADC current for common mode buffer to integrator 1 = 3.5 µA
–	–	0	1	–	–	–	–	ADC current for common mode buffer to integrator 1 = 2.0 µA
–	–	1	0	–	–	–	–	ADC current for common mode buffer to integrator 2 and 3 = 3.5 µA
–	–	1	1	–	–	–	–	ADC current for common mode buffer to integrator 2 and 3 = 2.0 µA
0	0	–	–	–	–	–	–	ADC current for the buffer to the ADC sampling switches = 3.5 µA
0	1	–	–	–	–	–	–	ADC current for the buffer to the ADC sampling switches = 2.0 µA
1	0	–	–	–	–	–	–	ADC current for the reference buffer to the ADC DAC = 3.5 µA
1	1	–	–	–	–	–	–	ADC current for the reference buffer to the ADC DAC = 2.0 µA

9.10 DAC Control (0x1A, 0x1B, 0x1D)

Table 9-15. DAC Control (0x1A)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	DAC current control for DAC local reference block and lineout amps = default (recommended setting)
–	–	–	–	–	–	0	1	DAC current control for DAC local reference block and lineout amps = 125% bias current
–	–	–	–	–	–	1	0	DAC current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	–	–	1	1	DAC current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	0	0	–	–	Not used
–	–	–	–	0	1	–	–	Not used
–	–	–	–	1	0	–	–	Not used
–	–	–	–	1	1	–	–	Not used
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–

Table 9-16. DAC Control (0x1B)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	DAC chopper stabilization disable
–	–	–	–	–	–	–	1	DAC chopper stabilization enable
–	–	–	–	–	–	0	–	Not used
–	–	–	–	–	–	1	–	Not used
–	–	–	–	–	0	–	–	DC offset subtraction in DAC disable
–	–	–	–	–	1	–	–	DC offset subtraction in DAC enable
–	–	–	–	0	–	–	–	Connected to microprocessor SDA2
–	–	–	–	1	–	–	–	
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–

Table 9-17. DAC Control (0x1D)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	DAC current control for DAC local reference block and lineout amps = default (recommended setting)
–	–	–	–	–	–	0	1	DAC current control for DAC local reference block and lineout amps = 125% bias current
–	–	–	–	–	–	1	0	DAC current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	–	–	1	1	DAC current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	0	0	–	–	Not used
–	–	–	–	0	1	–	–	Not used
–	–	–	–	1	0	–	–	Not used
–	–	–	–	1	1	–	–	Not used
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–

9.11 ADC and DAC Reset (0x1E)

Table 9-18. ADC and DAC Reset (0x1E)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	–
–	–	–	–	–	–	–	1	ADC reset channel 1
–	–	–	–	–	–	0	–	–
–	–	–	–	–	–	1	–	ADC reset channel 2
–	–	–	–	–	0	–	–	–
–	–	–	–	–	1	–	–	Not used
–	–	–	–	0	–	–	–	–
–	–	–	–	1	–	–	–	Not used
–	–	–	0	–	–	–	–	–
–	–	–	1	–	–	–	–	DAC reset channel 1
–	–	0	–	–	–	–	–	–
–	–	1	–	–	–	–	–	DAC reset channel 2
–	0	–	–	–	–	–	–	–
–	1	–	–	–	–	–	–	Not used
0	–	–	–	–	–	–	–	–
1	–	–	–	–	–	–	–	Not used

9.12 ADC Input Gain Control (0x1F)

Table 9-19. ADC Input Gain Control (0x1F)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	Channel 1Sinc input gain control = 0 dB
–	–	–	–	–	–	0	1	Channel 1Sinc input gain control = +30 dB
–	–	–	–	–	–	1	0	Channel 1Sinc input gain control = +600 dB
–	–	–	–	–	–	1	1	Channel 1Sinc input gain control = 0 dB
–	–	–	–	0	0	–	–	Channel 2Sinc input gain control = 0 dB
–	–	–	–	0	1	–	–	Channel 2Sinc input gain control = +30 dB
–	–	–	–	1	0	–	–	Channel 2Sinc input gain control = +60 dB
–	–	–	–	1	1	–	–	Channel 2Sinc input gain control = 0 dB
–	–	0	0	–	–	–	–	Not used
–	–	0	1	–	–	–	–	Not used
–	–	1	0	–	–	–	–	Not used
–	–	1	1	–	–	–	–	Not used
0	0	–	–	–	–	–	–	Not used
0	1	–	–	–	–	–	–	Not used
1	0	–	–	–	–	–	–	Not used
1	1	–	–	–	–	–	–	Not used

9.13 MCLK_OUT Divider (0x21 and 0x22)

Table 9-20. MCLK_OUT 2 (0x21)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
0	**0**	**0**	**0**	**0**	**1**	**0**	**1**	MCLK_OUT2 frequency is 6.144 MHz/(divider+1)

Table 9-21. MCLK_OUT 3 (0x22)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
0	**0**	**0**	**0**	**0**	**0**	**0**	**0**	MCLK_OUT3 frequency is 512 kHz/(divider+1)

9.14 Digital Cross Bar (0x30 to 0x3F)

Table 9-22. Digital Cross Bar (0x30 to 0x3F)

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x30	CH1 Input Mixer	32	Input cross bar mux	**0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x31	CH2 Input Mixer	**32**	Input cross bar mux	0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x32	CH3 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x33	CH4 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x34	CH5 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00

Table 9-22. Digital Cross Bar (0x30 to 0x3F) (continued)

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x35	CH6 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00
0x36	Reserved	32	Reserved	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00
0x37	Reserved	32	Reserved	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00**
0x38	CH1 Output Mixer	32	Output cross bar mux	**0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x39	CH2 Output Mixer	32	Output cross bar mux	0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x3A	CH3 Output Mixer	32	Output cross bar mux	0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x3B	CH4 Output Mixer	32	Output cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x3C	CH5 Output Mixer	32	Output cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00

Table 9-22. Digital Cross Bar (0x30 to 0x3F) (continued)

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x3D	CH6 Output Mixer	32	Output cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00 0x00 00 00 00
0x3E	Reserved	32	Reserved	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00** 0x00 00 00 00
0x3F	Reserved	32	Reserved	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 **0x08 00 00 00**

10 Application Information

10.1 Schematics

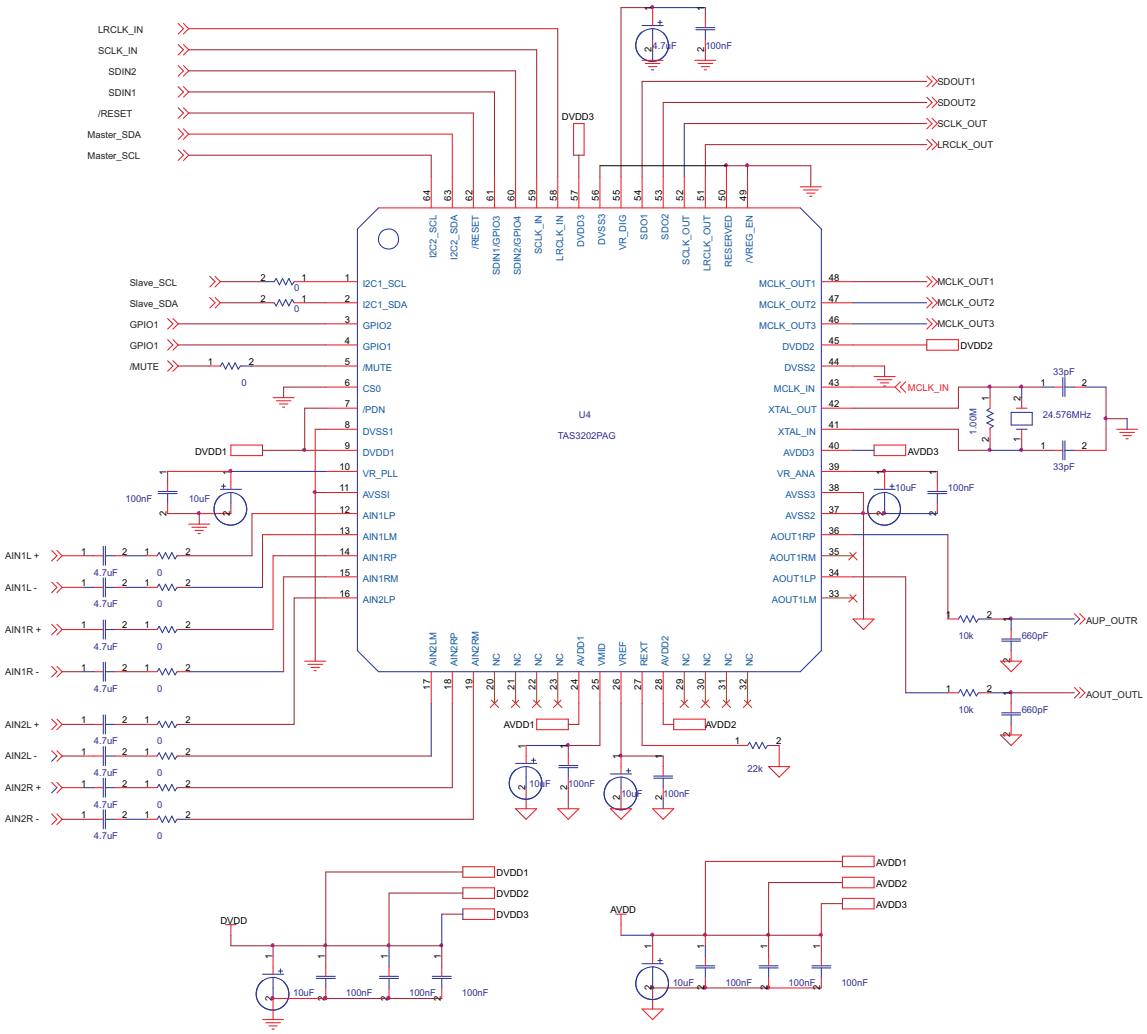
Figure 10-1 shows a typical TAS3202 application. In this application, the following conditions apply:

- TAS3202 is in clock-master mode. The TAS3202 generates MCLK_OUT1, SCLK_OUT, and LRCLOK_OUT.
- XTAL_IN = 24.576 MHz
- I^2C register 0x00 contains the default settings, which means:
  - Audio data word size is 24-bit input and 24-bit output.
  - Serial data format is 2-channel, I^2S for input and output.
  - I^2C data transfer is approximately 400 kbps for both master and slave I^2C interfaces.
  - Sample frequency (f_S) is 48 kHz, which means that f_{LRCLK} = 48 kHz and f_{SCLKIN} = 3.072 MHz.
- Application code and data are loaded from an external EEPROM using the master I^2C interface.
- Application commands come from the system microprocessor to the TAS3202 using the slave I^2C interface.

Good design practice requires isolation between the digital and analog power as shown. Power-supply capacitors of 10 µF and 0.1 µF should be placed near the power supply pins AVDD (AVSS) and DVDD (DVSS).

The TAS3202 reset needs external glitch protection. Also, $\overline{\text{RESET}}$ going HIGH should be delayed until TAS3202 internal power is good (~200 µs after power up). This is provided by the 1-kΩ resistor, 1-µF capacitor, and diode placed near the $\overline{\text{RESET}}$ pin.

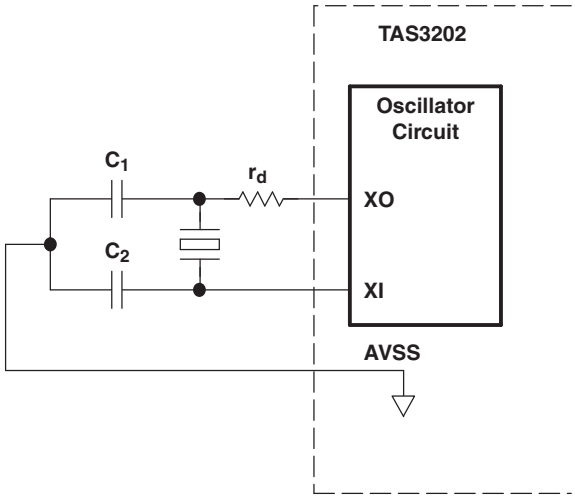
It is recommended that a 4.7-µF capacitor (fast ceramic type) be placed near pin 28 (VR_DIG). This pin must not be used to source external components.



A. Capacitors should be placed as close as possible to the power supply pins.

Figure 10-1. Typical Application Diagram

10.2 Recommended Oscillator Circuit



- Crystal type = Parallel-mode, fundamental-mode crystal
- r_d = Drive-level control resistor – vendor specified
- C_L = Crystal load capacitance (capacitance of circuitry between the two terminals of the crystal)
- $C_L = (C_1 \times C_2)/(C_1 + C_2) + C_S$ (where C_S = board stray capacitance, ~2 pF)

PACKAGING INFORMATION

Orderable Device	Status (1)	Package Type	Package Drawing	Pins	Package Qty	Eco Plan (2)	Lead finish/ Ball material (6)	MSL Peak Temp (3)	Op Temp (°C)	Device Marking (4/5)	Samples
TAS3202PAG	ACTIVE	TQFP	PAG	64	160	RoHS & Green	NIPDAU	Level-4-260C-72 HR	0 to 70	TAS3202PAG	Samples
TAS3202PAGR	NRND	TQFP	PAG	64	1500	RoHS & Green	NIPDAU	Level-4-260C-72 HR	0 to 70	TAS3202PAG	

(1) The marketing status values are defined as follows:
ACTIVE: Product device recommended for new designs.
LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.
NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.
PREVIEW: Device has been announced but is not in production. Samples may or may not be available.
OBSOLETE: TI has discontinued the production of the device.

(2) **RoHS:** TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".
RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.
Green: TI defines "Green" to mean the content of Chlorine (Cl) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

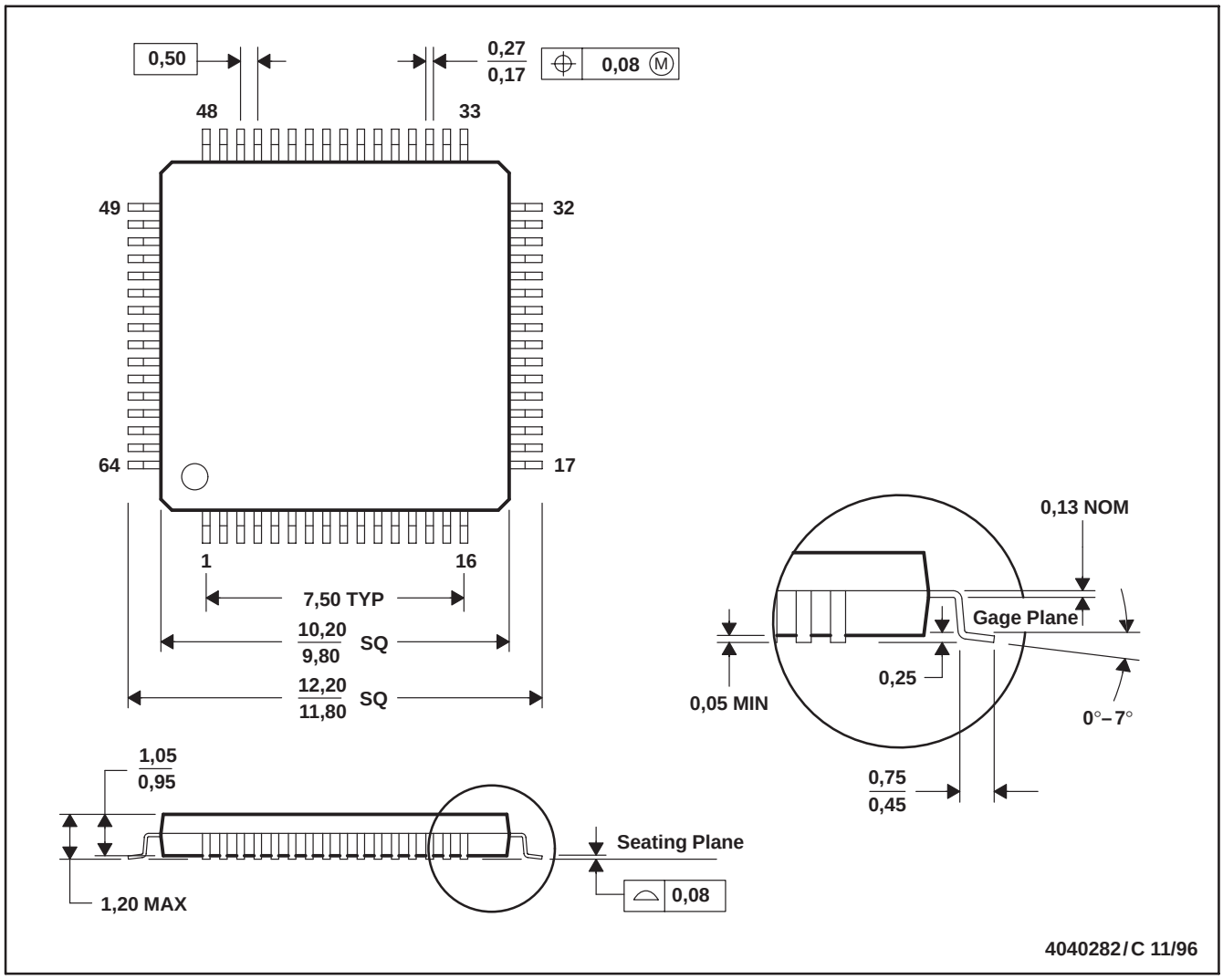
(3) MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

(4) There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

(5) Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

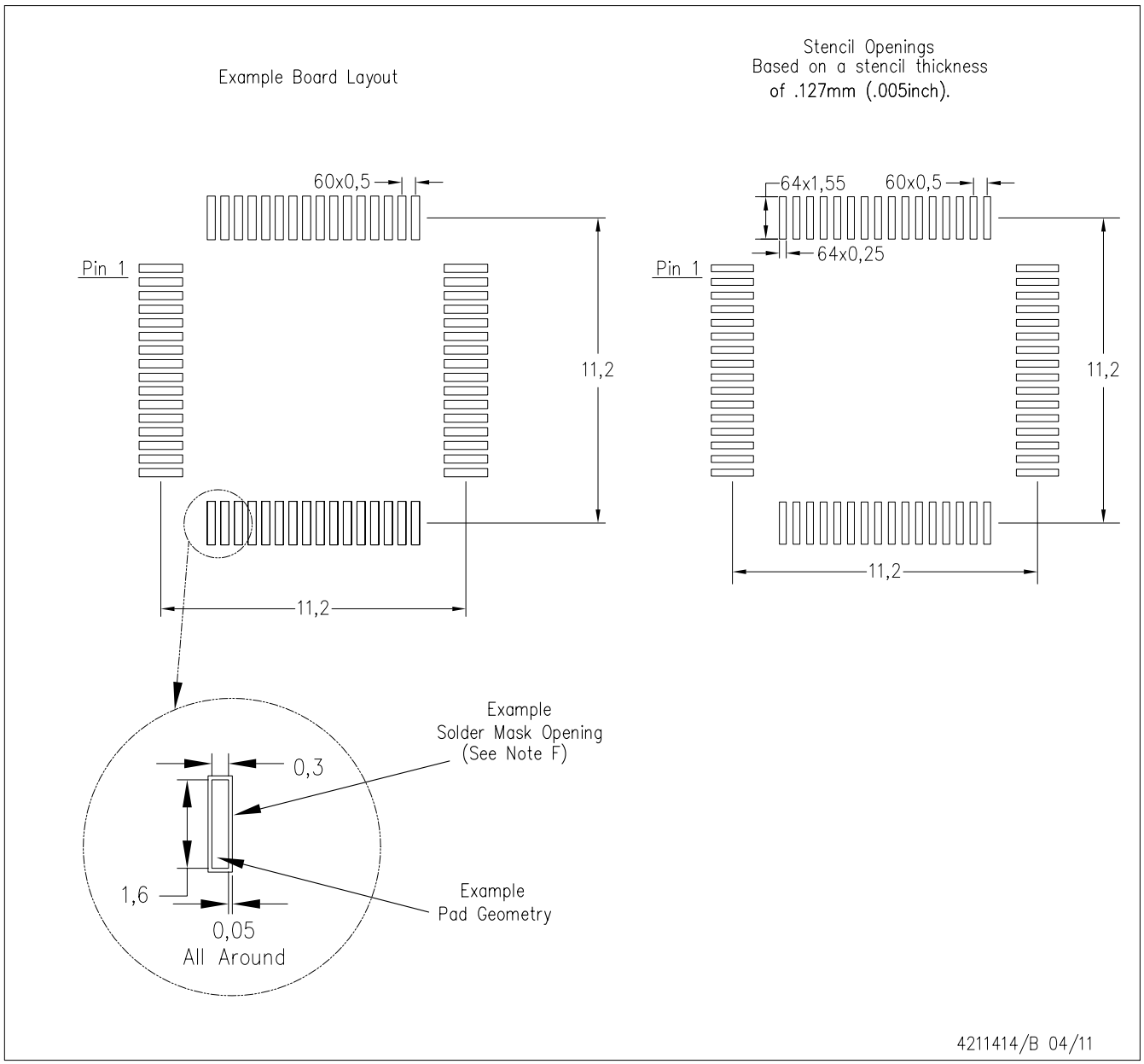
(6) Lead finish/Ball material - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

PAG (S-PQFP-G64) **PLASTIC QUAD FLATPACK**



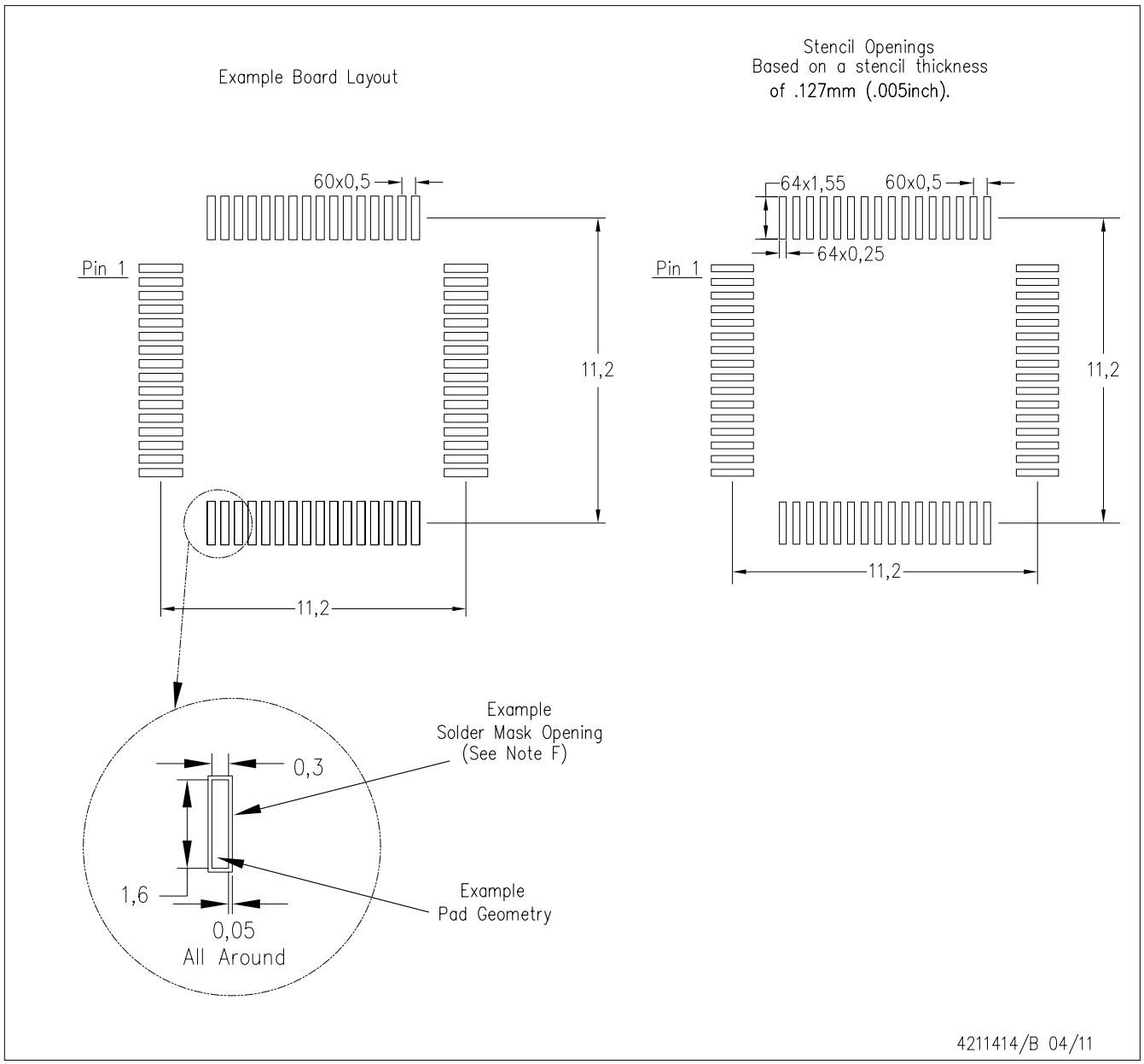
NOTES: A. All linear dimensions are in millimeters.
B. This drawing is subject to change without notice.
C. Falls within JEDEC MS-026

PAG (S–PQFP–G64) PLASTIC QUAD FLATPACK



NOTES:
A. All linear dimensions are in millimeters.
B. This drawing is subject to change without notice.
C. Laser cutting apertures with trapezoidal walls and also rounding corners will offer better paste release. Customers should contact their board assembly site for stencil design recommendations. Example stencil design based on a 50% volumetric metal load solder paste. Refer to IPC–7525 for other stencil recommendations.
D. Customers should contact their board fabrication site for solder mask tolerances between and around signal pads.

PAG (S–PQFP–G64) PLASTIC QUAD FLATPACK



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